

Computer Science & Engineering 423/823

Design and Analysis of Algorithms

Lecture 02 — Medians and Order Statistics (Chapter 9)

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Introduction

- ▶ Given an array A of n distinct numbers, the i th **order statistic** of A is its i th smallest element
 - ▶ $i = 1 \Rightarrow$ minimum
 - ▶ $i = n \Rightarrow$ maximum
 - ▶ $i = \lfloor (n + 1)/2 \rfloor \Rightarrow$ (lower) median
- ▶ E.g. if $A = [8, 5, 3, 10, 4, 12, 6]$ then $\min = 3$, $\max = 12$, median = 6, 3rd order stat = 5
- ▶ **Problem:** Given array A of n elements and a number $i \in \{1, \dots, n\}$, find the i th order statistic of A
- ▶ There is an obvious solution to this problem. What is it? What is its time complexity?
 - ▶ Can we do better? What if we only focus on $i = 1$ or $i = n$?

Minimum(*A*)

```
1 small = A[1] ;  
2 for i = 2 to n do  
3   |   if small > A[i] then  
4   |   |   small = A[i] ;  
5 end  
6 return small ;
```

Efficiency of Minimum(A)

- ▶ Loop is executed $n - 1$ times, each with one comparison
⇒ Total $n - 1$ comparisons
- ▶ Can we do better? **NO!**
- ▶ **Lower Bound:** Any algorithm finding minimum of n elements will need at least $n - 1$ comparisons
 - ▶ Proof of this comes from fact that no element of A can be considered for elimination as the minimum until it's been shown to be greater than at least one other element
 - ▶ Imagine that all elements still eligible to be smallest are in a bucket, and are removed only after it is shown to be $>$ some other element
 - ▶ Since each comparison removes at most one element from the bucket, at least $n - 1$ comparisons are needed to remove all but one from the bucket

Correctness of Minimum(*A*)

- ▶ Observe that the algorithm always maintains the **invariant** that at the end of each loop iteration, *small* holds the minimum of $A[1 \dots i]$
 - ▶ Easily shown by induction
- ▶ Correctness follows by observing that $i == n$ before **return** statement

Simultaneous Minimum and Maximum

- ▶ Given array A with n elements, find both its minimum and maximum
- ▶ What is the obvious algorithm? What is its (non-asymptotic) time complexity?
- ▶ Can we do better?

MinAndMax(A, n)

```
1 large = max( $A[1], A[2]$ ) ;
2 small = min( $A[1], A[2]$ ) ;
3 for  $i = 2$  to  $\lfloor n/2 \rfloor$  do
4   |   large = max(large, max( $A[2i - 1], A[2i]$ )) ;
5   |   small = min(small, min( $A[2i - 1], A[2i]$ )) ;
6 end
7 if  $n$  is odd then
8   |   large = max(large,  $A[n]$ ) ;
9   |   small = min(small,  $A[n]$ ) ;
10 return (large, small) ;
```

Explanation of MinAndMax

- ▶ Idea: For each pair of values examined in the loop, compare them directly
- ▶ For each such pair, compare the smaller one to *small* and the larger one to *large*
- ▶ Example: $A = [8, 5, 3, 10, 4, 12, 6]$
 - ▶ Initialization: $large = 8, small = 5$
 - ▶ Compare 3 to 10: $large = \max(8, 10) = 10$,
 $small = \min(5, 3) = 3$
 - ▶ Compare 4 to 12: $large = \max(10, 12) = 12$,
 $small = \min(3, 4) = 3$
 - ▶ Final: $large = \max(12, 6) = 12, small = \min(3, 6) = 3$

Efficiency of MinAndMax

- ▶ How many comparisons does MinAndMax make?
- ▶ Initialization on Lines 1 and 2 requires only one comparison
- ▶ Each iteration through the loop requires one comparison between $A[2i - 1]$ and $A[2i]$ and then one comparison to each of *large* and *small*, for a total of three
- ▶ Lines 8 and 9 require one comparison each
- ▶ Total is at most $1 + 3(\lfloor n/2 \rfloor - 1) + 2 \leq 3\lfloor n/2 \rfloor$, which is better than $2n - 3$ for finding minimum and maximum separately

Selection of the i th Smallest Value

- ▶ Now to the general problem: Given A and i , return the i th smallest value in A
- ▶ Obvious solution is sort and return i th element
- ▶ Time complexity is $\Theta(n \log n)$
- ▶ Can we do better?

Selection of the i th Smallest Value (2)

- ▶ New algorithm: Divide and conquer strategy
- ▶ Idea: Somehow discard a constant fraction of the current array after spending only linear time
 - ▶ If we do that, we'll get a better time complexity
 - ▶ More on this later
- ▶ Which fraction do we discard?

Select(A, p, r, i)

```
1 if  $p == r$  then
2   |   return  $A[p]$  ;
3    $q = \text{Partition}(A, p, r)$  // Like Partition in Quicksort ;
4    $k = q - p + 1$  // Size of  $A[p \cdots q]$  ;
5   if  $i == k$  then
6     |   return  $A[q]$  // Pivot value is the answer ;
7   else if  $i < k$  then
8     |   return  $\text{Select}(A, p, q - 1, i)$  // Answer is in left subarray ;
9   else
10    |   return  $\text{Select}(A, q + 1, r, i - k)$  // Answer is in right subarray ;
```

Returns i th smallest element from $A[p \cdots r]$

What is Select Doing?

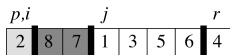
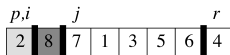
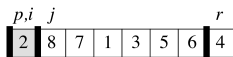
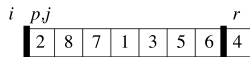
- ▶ Like in Quicksort, Select first calls Partition, which chooses a **pivot element** q , then reorders A to put all elements $< A[q]$ to the left of $A[q]$ and all elements $> A[q]$ to the right of $A[q]$
- ▶ E.g. if $A = [1, 7, 5, 4, 2, 8, 6, 3]$ and pivot element is 5, then result is $A' = [1, 4, 2, 3, 5, 7, 8, 6]$
- ▶ If $A[q]$ is the element we seek, then return it
- ▶ If sought element is in left subarray, then recursively search it, and ignore right subarray
- ▶ If sought element is in right subarray, then recursively search it, and ignore left subarray

Partition(A, p, r)

```
1  $x = \text{ChoosePivotElement}(A, p, r)$  // Returns index of pivot ;
2 exchange  $A[x]$  with  $A[r]$  ;
3  $i = p - 1$  ;
4 for  $j = p$  to  $r - 1$  do
5   |   if  $A[j] \leq A[r]$  then
6   |   |    $i = i + 1$  ;
7   |   |   exchange  $A[i]$  with  $A[j]$  ;
8 end
9 exchange  $A[i + 1]$  with  $A[r]$  ;
10 return  $i + 1$  ;
```

Chooses a pivot element and partitions $A[p \dots r]$ around it

Partitioning the Array: Example (Fig 7.1)



Compare each element $A[j]$ to $x (= 4)$ and swap with $A[i]$ if $A[j] \leq x$



Choosing a Pivot Element

- ▶ Choice of pivot element is critical to low time complexity
- ▶ Why?
- ▶ What is the best choice of pivot element to partition $A[p \dots r]$?

Choosing a Pivot Element (2)

- ▶ Want to pivot on an element that is as close as possible to being the median
- ▶ Of course, we don't know what that is
- ▶ Will do **median of medians** approach to select pivot element

Median of Medians

- ▶ Given (sub)array A of n elements, partition A into $m = \lfloor n/5 \rfloor$ groups of 5 elements each, and at most one other group with the remaining $n \bmod 5$ elements
- ▶ Make an array $A' = [x_1, x_2, \dots, x_{\lceil n/5 \rceil}]$, where x_i is median of group i , found by sorting (in constant time) group i
- ▶ Call $\text{Select}(A', 1, \lceil n/5 \rceil, \lfloor (\lceil n/5 \rceil + 1)/2 \rfloor)$
 - ▶ Let value returned be y
 - ▶ In linear time, scan $A[p \dots r]$ and return y 's index i
 - ▶ Return i as result of $\text{ChoosePivotElement}(A, p, r)$

Example

- ▶ Outside of class, get with your team and work this example: Find the 4th smallest element of $A = [4, 9, 12, 17, 6, 5, 21, 14, 8, 11, 13, 29, 3]$
- ▶ Show results for each step of Select, Partition, and ChoosePivotElement
- ▶ **Good practice for the quiz!**

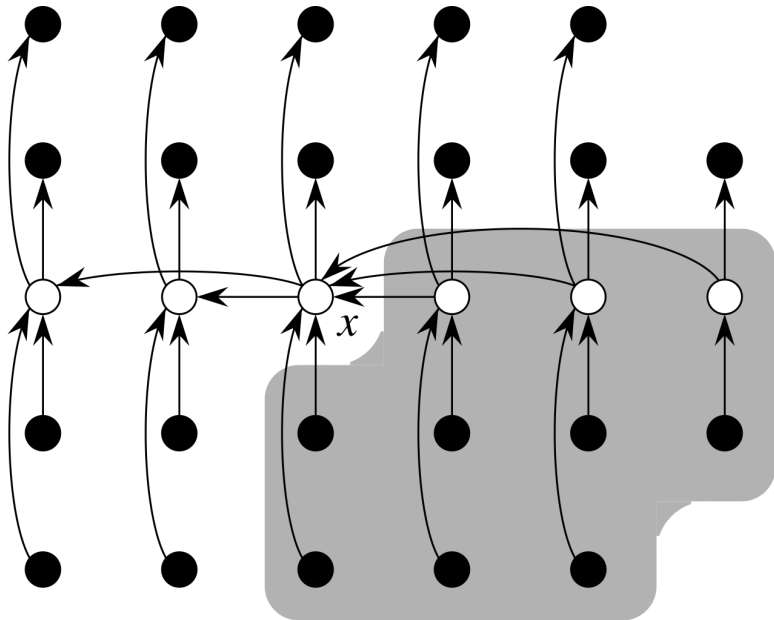
Time Complexity

- ▶ Key to time complexity analysis is lower bounding fraction of elements discarded at each recursive call to Select
- ▶ On next slide, medians and median (x) of medians are marked, arrows indicate what is guaranteed to be greater than what
- ▶ Since x is less than at least half of the other medians (ignoring group with < 5 elements and x 's group) and each of those medians is less than 2 elements, we get that the number of elements x is less than is at least

$$3 \left(\left\lceil \frac{1}{2} \left\lceil \frac{n}{5} \right\rceil \right\rceil - 2 \right) \geq \frac{3n}{10} - 6 \geq n/4 \quad (\text{if } n \geq 120)$$

- ▶ Similar argument shows that at least $3n/10 - 6 \geq n/4$ elements are less than x
- ▶ Thus, if $n \geq 120$, each recursive call to Select is on at most $3n/4$ elements

Time Complexity (2)



Time Complexity (3)

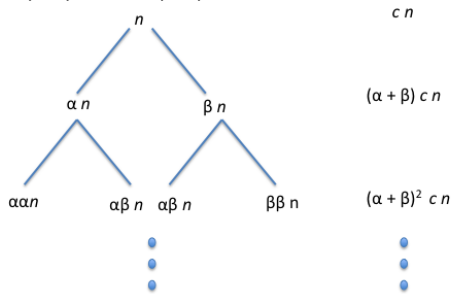
- ▶ Develop **recurrence** describing Select's time complexity
- ▶ Let $T(n)$ be total time for Select to run on input of size n
- ▶ Choosing a pivot element takes time $O(n)$ to split into size-5 groups and time $T(n/5)$ to recursively find the median of medians
- ▶ Once pivot element chosen, partitioning n elements takes $O(n)$ time
- ▶ Recursive call to Select takes time at most $T(3n/4)$
- ▶ Thus we get

$$T(n) \leq T(n/5) + T(3n/4) + O(n)$$

- ▶ Can express as $T(\alpha n) + T(\beta n) + O(n)$ for $\alpha = 1/5$ and $\beta = 3/4$
- ▶ **Theorem:** For recurrences of the form $T(\alpha n) + T(\beta n) + O(n)$ for $\alpha + \beta < 1$, $T(n) = O(n)$
- ▶ Thus Select has time complexity $O(n)$

Proof of Theorem

Top $T(n)$ takes $O(n)$ time ($= cn$ for some constant c). Then calls to $T(\alpha n)$ and $T(\beta n)$, which take a total of $(\alpha + \beta)cn$ time, and so on.



Summing these infinitely

yields (since $\alpha + \beta < 1$)

$$cn(1 + (\alpha + \beta) + (\alpha + \beta)^2 + \dots) = \frac{cn}{1 - (\alpha + \beta)} = c'n = O(n)$$

Master Method

- ▶ Another useful tool for analyzing recurrences
 - ▶ **Theorem:** Let $a \geq 1$ and $b > 1$ be constants, let $f(n)$ be a function, and let $T(n)$ be defined as $T(n) = aT(n/b) + f(n)$. Then $T(n)$ is bounded as follows.
 1. If $f(n) = O(n^{\log_b a - \epsilon})$ for constant $\epsilon > 0$, then $T(n) = \Theta(n^{\log_b a})$
 2. If $f(n) = \Theta(n^{\log_b a})$, then $T(n) = \Theta(n^{\log_b a} \log n)$
 3. If $f(n) = \Omega(n^{\log_b a + \epsilon})$ for constant $\epsilon > 0$, and if $af(n/b) \leq cf(n)$ for constant $c < 1$ and sufficiently large n , then $T(n) = \Theta(f(n))$
 - ▶ E.g. for Select, can apply theorem on $T(n) < 2T(3n/4) + O(n)$ (note the slack introduced) with $a = 2$, $b = 4/3$, $\epsilon = 1.4$ and get $T(n) = O(n^{\log_{4/3} 2}) = O(n^{2.41})$
- ⇒ Not as tight for this recurrence