

Computer Science & Engineering 423/823

Design and Analysis of Algorithms

Lecture 01 — Medians and Order Statistics (Chapter 9)

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- Given an array A of n distinct numbers, the i th **order statistic** of A is its i th smallest element
 - $i = 1 \Rightarrow$ minimum
 - $i = n \Rightarrow$ maximum
 - $i = \lfloor (n + 1)/2 \rfloor \Rightarrow$ (lower) median
- E.g. if $A = [8, 5, 3, 10, 4, 12, 6]$ then $\min = 3$, $\max = 12$, $\text{median} = 6$, 3rd order stat = 5
- **Problem:** Given array A of n elements and a number $i \in \{1, \dots, n\}$, find the i th order statistic of A
- There is an obvious solution to this problem. What is it? What is its time complexity?
 - Can we do better? What if we only focus on $i = 1$ or $i = n$?

Finding Minimum

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Introduction

Finding
Minimum and
Maximum

Selection of
Arbitrary
Order Statistic

```

1  small =  $A[1]$ 
2  for  $i = 2$  to  $n$  do
3      if  $small > A[i]$  then
4           $small = A[i]$ 
5  end
6  return small
    
```

Algorithm 1: Minimum(A, n)

Efficiency of Minimum(A)

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- Loop is executed $n - 1$ times, each with one comparison
 \Rightarrow Total $n - 1$ comparisons
- Can we do better?
- **Lower Bound:** Any algorithm finding minimum of n elements will need at least $n - 1$ comparisons
 - Proof of this comes from fact that no element of A can be considered for elimination as the minimum until it's been compared at least once

Correctness of Minimum(A)

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- Observe that the algorithm always maintains the **invariant** that at the end of each loop iteration, *small* holds the minimum of $A[1 \cdots i]$
 - Easily shown by induction
- Correctness follows by observing that $i == n$ before **return** statement

Simultaneous Minimum and Maximum

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Introduction

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- Given array A with n elements, find both its minimum and maximum
- What is the obvious algorithm? What is its (non-asymptotic) time complexity?
- Can we do better?

Simultaneous Minimum and Maximum

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```
1  large = max(A[1], A[2])
2  small = min(A[1], A[2])
3  for i = 2 to  $\lfloor n/2 \rfloor$  do
4      large = max(large, max(A[2i - 1], A[2i]))
5      small = min(small, min(A[2i - 1], A[2i]))
6  end
7  if n is odd then
8      large = max(large, A[n])
9      small = min(small, A[n])
10 return (large, small)
```

Algorithm 2: MinAndMax(*A*, *n*)

Explanation of MinAndMax

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- Idea: For each pair of values examined in the loop, compare them directly
- For each such pair, compare the smaller one to *small* and the larger one to *large*
- Example: $A = [8, 5, 3, 10, 4, 12, 6]$

Efficiency of MinAndMax

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Introduction

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- How many comparisons does MinAndMax make?
- Initialization on Lines 1 and 2 requires only one comparison
- Each iteration through the loop requires one comparison between $A[2i - 1]$ and $A[2i]$ and then one comparison to each of *large* and *small*, for a total of three
- Lines 8 and 9 require one comparison each
- Total is at most $1 + 3(\lfloor n/2 \rfloor - 1) + 2 \leq 3\lfloor n/2 \rfloor$, which is better than $2n - 3$ for finding minimum and maximum separately

Selection of the i th Smallest Value

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Time Complexity

Master Theorem

- Now to the general problem: Given A and i , return the i th smallest value in A
- Obvious solution is sort and return i th element
- Time complexity is $\Theta(n \log n)$
- Can we do better?

Selection of the i th Smallest Value (2)

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Time Complexity

Master Theorem

- New algorithm: Divide and conquer strategy
- Idea: Somehow discard a constant fraction of the current array after spending only linear time
 - If we do that, we'll get a better time complexity
 - More on this later
- Which fraction do we discard?

```
1  if  $p == r$  then
2      return  $A[p]$ 
3   $q = \text{Partition}(A, p, r)$  // Like Partition in Quicksort
4   $k = q - p + 1$  // Size of  $A[p \cdots q]$ 
5  if  $i == k$  then
6      return  $A[q]$  // Pivot value is the answer
7  else if  $i < k$  then
8      return  $\text{Select}(A, p, q - 1, i)$  // Answer is in left subarray
9  else
10     return  $\text{Select}(A, q + 1, r, i - k)$  // Answer is in right subarray
```

Algorithm 3: $\text{Select}(A, p, r, i)$, which returns i th smallest element from $A[p \cdots r]$

What is Select Doing?

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Introduction

Finding Minimum and Maximum

Selection of Arbitrary Order Statistic

Algorithm Overview

Algorithm
Pseudocode

- Example
- Time Complexity
- Master Theorem

- Like in Quicksort, Select first calls Partition, which chooses a **pivot element** q , then reorders A to put all elements $< A[q]$ to the left of $A[q]$ and all elements $> A[q]$ to the right of $A[q]$
- E.g. if $A = [1, 7, 5, 4, 2, 8, 6, 3]$ and pivot element is 5, then result is $A' = [1, 4, 2, 3, 5, 7, 8, 6]$
- If $A[q]$ is the element we seek, then return it
- If sought element is in left subarray, then recursively search it, and ignore right subarray
- If sought element is in right subarray, then recursively search it, and ignore left subarray

Partitioning the Array

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```
1   $x = \text{ChoosePivotElement}(A, p, r)$  // Returns index of pivot
2  exchange  $A[x]$  with  $A[r]$ 
3   $i = p - 1$ 
4  for  $j = p$  to  $r - 1$  do
5      if  $A[j] \leq A[r]$  then
6           $i = i + 1$ 
7          exchange  $A[i]$  with  $A[j]$ 
8  end
9  exchange  $A[i + 1]$  with  $A[r]$ 
10 return  $i + 1$ 
```

Algorithm 4: $\text{Partition}(A, p, r)$, which chooses a pivot element and partitions $A[p \cdots r]$ around it

Partitioning the Array: Example (Fig 7.1)

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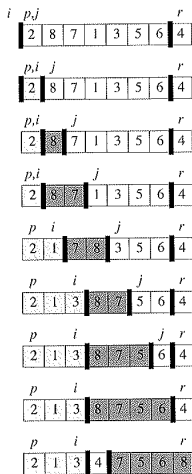
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Compare each element $A[j]$ to x ($= 4$) and swap with $A[i]$ if $A[j] \leq x$

Choosing a Pivot Element

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- Choice of pivot element is critical to low time complexity
- Why?
- What is the best choice of pivot element to partition $A[p \cdots r]$?

Choosing a Pivot Element (2)

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- Want to pivot on an element that is as close as possible to being the median
- Of course, we don't know what that is
- Will do **median of medians** approach to select pivot element

Median of Medians

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- Given (sub)array A of n elements, partition A into $m = \lfloor n/5 \rfloor$ groups of 5 elements each, and at most one other group with the remaining $n \bmod 5$ elements
- Make an array $A' = [x_1, x_2, \dots, x_{m+1}]$, where x_i is median of group i , found by sorting (in constant time) group i
- Call $\text{Select}(A', 1, m+1, \lfloor (m+1)/2 \rfloor)$ and use the returned element as the pivot

Split into teams, and work this example on the board: Find the 4th smallest element of $A = [4, 9, 12, 17, 6, 5, 21, 14, 8, 11, 13, 29, 3]$

Show results for each step of Select, Partition, and ChoosePivotElement

- Key to time complexity analysis is lower bounding the fraction of elements discarded at each recursive call to Select
- On next slide, medians and median (x) of medians are marked, arrows indicate what is guaranteed to be greater than what
- Since x is less than at least half of the other medians (ignoring group with < 5 elements and x 's group) and each of those medians is less than 2 elements, we get that the number of elements x is less than is at least

$$3 \left(\left\lceil \frac{1}{2} \left\lceil \frac{n}{5} \right\rceil \right\rceil - 2 \right) \geq \frac{3n}{10} - 6 \geq n/4 \quad (\text{if } n \geq 120)$$

- Similar argument shows that at least $3n/10 - 6 \geq n/4$ elements are less than x
- Thus, if $n \geq 120$, each recursive call to Select is on at most $3n/4$ elements

Time Complexity (2)

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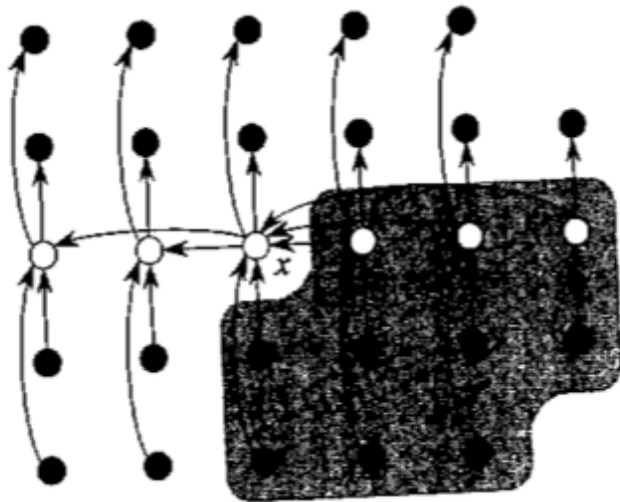
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Time Complexity (3)

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- Now can develop a **recurrence** describing Select's time complexity
- Let $T(n)$ represent total time for Select to run on input of size n
- Choosing a pivot element takes time $O(n)$ to split into size-5 groups and time $T(n/5)$ to recursively find the median of medians
- Once pivot element chosen, partitioning n elements takes $O(n)$ time
- Recursive call to Select takes time at most $T(3n/4)$
- Thus we get

$$T(n) \leq T(n/5) + T(3n/4) + O(n)$$

- Can express as $T(\alpha n) + T(\beta n) + O(n)$ for $\alpha = 1/5$ and $\beta = 3/4$
- **Theorem:** For recurrences of the form $T(\alpha n) + T(\beta n) + O(n)$ for $\alpha + \beta < 1$, $T(n) = O(n)$
- Thus Select has time complexity $O(n)$

Proof of Theorem

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Introduction

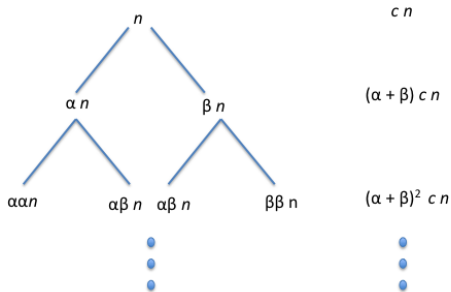
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Top $T(n)$ takes $O(n)$ time ($= cn$ for some constant c). Then calls to $T(\alpha n)$ and $T(\beta n)$, which take a total of $(\alpha + \beta)cn$ time, and so on.



Summing these infinitely yields (since $\alpha + \beta < 1$)

$$cn(1 + (\alpha + \beta) + (\alpha + \beta)^2 + \dots) = \frac{cn}{1 - (\alpha + \beta)} = c'n = O(n)$$

- Another useful tool for analyzing recurrences
 - **Theorem:** Let $a \geq 1$ and $b > 1$ be constants, let $f(n)$ be a function, and let $T(n)$ be defined as $T(n) = aT(n/b) + f(n)$. Then $T(n)$ is bounded as follows.
 - 1 If $f(n) = O(n^{\log_b a - \epsilon})$ for constant $\epsilon > 0$, then $T(n) = \Theta(n^{\log_b a})$
 - 2 If $f(n) = \Theta(n^{\log_b a})$, then $T(n) = \Theta(n^{\log_b a} \log n)$
 - 3 If $f(n) = \Omega(n^{\log_b a + \epsilon})$ for constant $\epsilon > 0$, and if $af(n/b) \leq cf(n)$ for constant $c < 1$ and sufficiently large n , then $T(n) = \Theta(f(n))$
 - E.g. for Select, can apply theorem on $T(n) < 2T(3n/4) + O(n)$ (note the slack introduced) with $a = 2$, $b = 4/3$, $\epsilon = 1.4$ and get $T(n) = O(n^{\log_{4/3} 2}) = O(n^{2.41})$
- ⇒ Not as tight for this recurrence