

## Computer Science & Engineering 423/823 Design and Analysis of Algorithms

### Lecture 02 — Sorting Lower Bound (Section 8.1)

Stephen Scott  
(Adapted from Vinodchandran N. Variyam)

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## Introduction

- Impossibility of algorithms: There are some problems that cannot be solved
  - We'll visit this throughout the semester, especially with NP-completeness
  - Today's example: there does not exist a general-purpose (**comparison-based**) algorithm to sort  $n$  elements in time  $o(n \log n)$
  - Will show this by proving an  $\Omega(n \log n)$  **lower bound** on comparison-based sorting

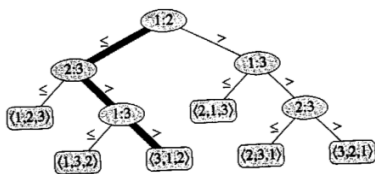
## Comparison-Based Sorting Algorithms

- What is a comparison-based sorting algorithm?
  - The sorted order it determines is based **only** on comparisons between the input elements
  - E.g. Insertion Sort, Selection Sort, Mergesort, Quicksort, Heapsort
- What is **not** a comparison-based sorting algorithm?
  - The sorted order it determines is based on additional information, e.g. bounds on the range of input values
  - E.g. Counting Sort, Radix Sort

## Decision Trees

- A **decision tree** is a full binary tree that represents comparisons between elements performed by a particular sorting algorithm operating on a certain-sized input ( $n$  elements)
- **Key point:** a tree represents algorithm's behavior on *all possible inputs* of size  $n$
- Each internal node represents one comparison made by algorithm
  - Each node labeled as  $i : j$ , which represents comparison  $A[i] \leq A[j]$
  - If, in the particular input, it is the case that  $A[i] \leq A[j]$ , then control flow moves to left child, otherwise to the right child
  - Each leaf represents a possible output of the algorithm, which is a permutation of the input
  - All permutations must be in the tree in order for algorithm to work properly

## Example for Insertion Sort



- If  $n = 3$ , Insertion Sort first compares  $A[1]$  to  $A[2]$
- If  $A[1] \leq A[2]$ , then compare  $A[2]$  to  $A[3]$
- If  $A[2] > A[3]$ , then compare  $A[1]$  to  $A[3]$
- If  $A[1] \leq A[3]$ , then sorted order is  $A[1], A[3], A[2]$

## Example for Insertion Sort (2)



- Example:  $A = [7, 8, 4]$
- First compare 7 to 8, then 8 to 4, then 7 to 4
- Output permutation is  $\langle 3, 1, 2 \rangle$ , which implies sorted order is 4, 7, 8

- Length of path from root to output leaf is number of comparisons made by algorithm on that input
- Worst-case number of comparisons is length of longest path (= **height**  $h$ )
- Number of leaves in tree is  $n!$
- A binary tree of height  $h$  has at most  $2^h$  leaves
- Thus we have  $2^h \geq n! \geq \sqrt{2\pi n} \left(\frac{n}{e}\right)^n$
- Take base-2 logs of both sides to get

$$h \geq \lg \sqrt{2\pi n} + (1/2) \lg n + n \lg n - n \lg e = \Omega(n \log n)$$

- ⇒ **Every** comparison-based sorting algorithm has an input that forces it to make  $\Omega(n \log n)$  comparisons
- ⇒ Mergesort and Heapsort are *asymptotically optimal*