

Computer Science & Engineering 423/823  
Design and Analysis of Algorithms  
Lecture 12 — Approximation Algorithms (Chapter 34)

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Meanwhile, back at Evil Corp



- ▶ Your boss wants you to do develop and implement an algorithm that
  1. Takes as input a building's floor plan, with hallways and junctions indicated
  2. Determines, in polynomial time, if one can place  $k$  omnidirectional cameras at junctions on a floor, such that each hallway is "covered" by at least one camera
    - ▶ (And if placement exists, output it)
- ▶ What should be your response? Why?
- ▶ Should you start updating your résumé?

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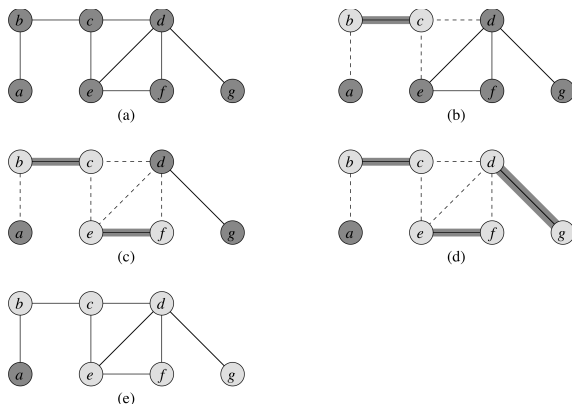
Perhaps not all is lost

- ▶ This is, of course, our old friend (?) VERTEX-COVER where  $E$  = set of hallways and  $V$  = junctions
- ▶ What if you tried this:
  1. Let  $E' = E$  and  $C = \emptyset$
  2. Choose an arbitrary edge  $(u, v) \in E'$  and add  $u$  and  $v$  to the cover  $C$
  3. Delete from  $E'$  all edges covered by  $u$  or  $v$
  4. Repeat until  $E' = \emptyset$

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Example



Is  $C$  a vertex cover?

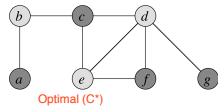
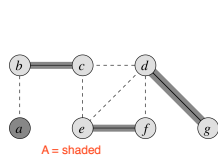
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Notes and Questions

## So what?

Yes,  $C$  is a vertex cover, but can we say more?



- ▶ Let  $C^*$  be an optimal (smallest) vertex cover of  $G$ , and  $A \subseteq E'$  be edges chosen in line 2
  - ▶ No two edges from  $A$  can be covered by the same vertex, so  $|C^*| \geq |A|$
  - ▶ Since we add two vertices per chosen edge,  $|C| = 2|A|$
- $\Rightarrow |C| \leq 2|C^*|$ , i.e., the algorithm's output will be at most twice optimal

**Theorem:** This algorithm is a polynomial-time **2-approximation algorithm**

## Approximation algorithms

- ▶ An algorithm is a polynomial time  $\rho(n)$ -**approximation algorithm** if it has a guaranteed **approximation ratio** of  $\rho(n)$ , where

$$\rho(n) \geq \max\left(\frac{C}{C^*}, \frac{C^*}{C}\right),$$

where  $C$  is the cost of the algorithm's solution and  $C^*$  is the cost of an optimal solution

- ▶ Note that the ratio can depend on  $n$ , the size of the input (VERTEX-COVER algorithm had a constant ratio)
- ▶ Definition applies both to minimization and maximization problems

## Another Approximation Algorithm: TSP with Triangle Inequality

- ▶ Optimization version of the NP-complete problem TSP: Given a complete, undirected, weighted graph  $G$ , find a Hamiltonian cycle of minimum weight (cost)
- ▶ Approximation algorithm exists if the cost function  $c$  satisfies the **triangle inequality**: for all  $u, v, w \in V$ ,

$$c(u, w) \leq c(u, v) + c(v, w)$$

(I.e., a direct edge from  $u$  to  $w$  is never worse than going through some intermediate vertex  $v$ )

- ▶ Holds if, e.g.,  $c$  is Euclidean distance

## Notes and Questions

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## The algorithm

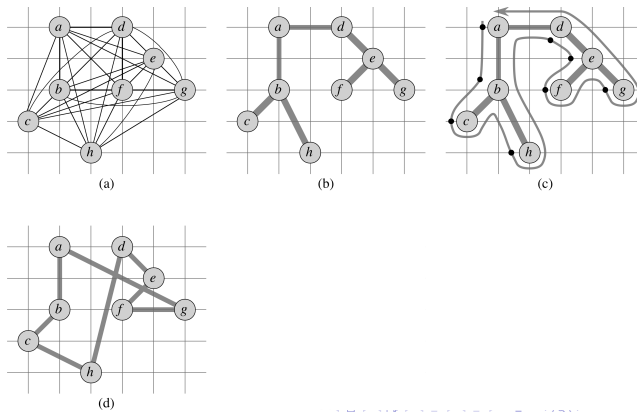
1. Select arbitrary vertex  $r \in V$  to be root
  2. Compute MST  $T$  of  $G$  from  $r$  via Prim's algorithm
  3. Let  $H$  be a list of vertices in the order of a preorder walk of  $T$
  4. Return the Hamiltonian cycle  $H$
- $G$  is complete, so  $H$  is guaranteed to be a Hamiltonian cycle

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## Notes and Questions

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## Example

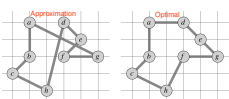


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## Notes and Questions

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## Approximation ratio



- Let  $H^*$  be an optimal (smallest) tour of  $G$
- Deleting any edge from  $H^*$  yields a spanning tree, so  $c(T) \leq c(H^*)$ , since  $T$  is an MST

- A **full walk**  $W$  of tree  $T$  is a listing of each vertex every time it's visited in preorder traversal, e.g.,  $W = \langle a, b, c, b, h, b, a, d, e, f, e, g, e, d, a \rangle$
- $W$  traverses every edge in  $T$  twice:  $c(W) = 2c(T)$ , so  $c(W) \leq 2c(H^*)$
- Transform walk  $W$  into tour  $H$  by listing each vertex only when it first appears:  $H = \langle a, b, c, h, d, e, f, g \rangle$
- Because of triangle inequality, can go directly from  $u$  to  $w$ , skipping  $v$ , without increasing cost, e.g.,  $c(f, g) \leq c(f, e) + c(e, g)$ , so  $c(H) \leq c(W) \leq 2c(H^*)$

**Theorem:** This algorithm is poly-time **2-approximation algorithm** for TSP when triangle inequality holds

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## Notes and Questions

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## Why do we need the triangle inequality?

**Theorem:** If  $P \neq NP$ , then for any constant  $\rho \geq 1$ , there is no polynomial-time algorithm with approximation ratio  $\rho$  for general TSP

- ▶ **Proof:** Reduce HAM-CYCLE to this problem
- ▶ Transform instance  $\langle G \rangle$  of HAM-CYCLE to instance  $\langle G', c \rangle$  of TSP (optimization) where  $G'$  is a complete graph and

$$c(u, v) = \begin{cases} 1 & \text{if } (u, v) \in E \\ \rho|V| + 1 & \text{otherwise} \end{cases}$$

- ▶ If  $G$  has a Hamiltonian cycle, there is a TSP tour of cost  $|V|$ , so a  $\rho$ -approximation tour would have cost  $\leq \rho|V|$
- ▶ If  $G$  has no Hamiltonian cycle, the cheapest tour's cost is at least

$$(\rho|V| + 1) + (|V| - 1) = \rho|V| + |V| > \rho|V|$$

⇒ If in polynomial time we can get a  $\rho$ -approximation of an optimal TSP tour, then we can compare its cost to  $\rho|V|$  to solve HAM-CYCLE in polynomial time

## Notes and Questions