Computer Science & Engineering 423/823 Design and Analysis of Algorithms

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Lecture 07 — Single-Source Shortest Paths (Chapter 24)

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Introduction

- \blacktriangleright Given a weighted, directed graph G=(V,E) with weight function $w:E \to \mathbb{R}$
- The weight of path $p = \langle v_0, v_1, \dots, v_k \rangle$ is the sum of the weights of its edges:

$$w(p) = \sum_{i=1}^{\kappa} w(v_{i-1}, v_i)$$

Then the shortest-path weight from u to v is

$$\delta(u, v) = \begin{cases} \min\{w(p) : u \stackrel{p}{\leadsto} v\} & \text{if there is a path from } u \text{ to } v \\ \infty & \text{otherwise} \end{cases}$$

- A shortest path from u to v is any path p with weight $w(p) = \delta(u, v)$
- Applications: Network routing, driving directions

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Types of Shortest Path Problems

Given G as described earlier,

- Single-Source Shortest Paths: Find shortest paths from source node *s* to every other node
- ▶ Single-Destination Shortest Paths: Find shortest paths from every node to destination *t*
 - Can solve with SSSP solution. How?
- \blacktriangleright Single-Pair Shortest Path: Find shortest path from specific node u to specific node v
 - Can solve via SSSP; no asymptotically faster algorithm known
- All-Pairs Shortest Paths: Find shortest paths between every pair of nodes
 - Can solve via repeated application of SSSP, but can do better

Optimal Substructure of a Shortest Path

The shortest paths problem has the **optimal substructure property**: If $p = \langle v_0, v_1, \ldots, v_k \rangle$ is a SP from v_0 to v_k , then for $0 \le i \le j \le k$, $p_{ij} = \langle v_i, v_{i+1}, \ldots, v_j \rangle$ is a SP from v_i to v_j **Proof:** Let $p = v_0 \stackrel{p_{0i}}{\longrightarrow} v_i \stackrel{p_{0i}}{\longrightarrow} v_i \stackrel{p_{0i}}{\longrightarrow} v_k$ with weight

We have $p = v_0 \rightsquigarrow v_i \rightsquigarrow v_j \rightsquigarrow v_k$ with weight $w(p) = w(p_{0i}) + w(p_{ij}) + w(p_{jk})$. If there exists a path p'_{ij} from v_i to v_j with $w(p'_{ij}) < w(p_{ij})$, then p is not a SP since $v_0 \stackrel{p_{0i}}{\longrightarrow} v_i \stackrel{p'_{ij}}{\longrightarrow} v_k$ has less weight than p

Negative-Weight Edges (1)

Negative-Weight Edges (2)

- ► What happens if the graph *G* has edges with negative weights?
- Dijkstra's algorithm cannot handle this, Bellman-Ford can, under the right circumstances (which circumstances?)



Cycles

Relaxation



Numbers in nodes are values of d

Bellman-Ford(G, w, s)

1	INITIALIZE-SINGLE-SOURCE(G, s)		
2	for $i = 1$ to $ V - 1$ do		
3	for each edge $(u, v) \in E$ do		
4	Relax(u, v, w)		
5	end		
6 end			
7 for each edge $(u, v) \in E$ do			
8	if $d[v] > d[u] + w(u, v)$ then		
9	return FALSE // G has a negative-wt cycle		
10			
11 end			
12 return ${\rm TRUE} \ // \ G$ has no neg-wt cycle reachable frm s			

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Bellman-Ford Algorithm Example (1)



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Within each pass, edges relaxed in this order: (t, x), (t, y), (t, z), (x, t), (y, x), (y, z), (z, x), (z, s), (s, t), (s, y)

Bellman-Ford Algorithm Example (2)



Within each pass, edges relaxed in this order: (t,x),(t,y),(t,z),(x,t),(y,x),(y,z),(z,x),(z,s),(s,t),(s,y)

Time Complexity of Bellman-Ford Algorithm



- RELAX takes how much time?
- What is time complexity of relaxation steps (nested loops)?
- What is time complexity of steps to check for negative-weight cycles?
- What is total time complexity?

Correctness of Bellman-Ford: Finds SP Lengths

- Assume no negative-weight cycles
- \blacktriangleright Since no cycles appear in SPs, every SP has at most $|\mathit{V}|-1$ edges
- Then define sets $S_0, S_1, \ldots S_{|V|-1}$:

$$S_k = \{ v \in V : \exists s \stackrel{p}{\rightsquigarrow} v \text{ s.t. } \delta(s, v) = w(p) \text{ and } |p| \leq k \}$$

- ► Loop invariant: After *i*th iteration of outer relaxation loop (Line 2), for all $v \in S_i$, we have $d[v] = \delta(s, v)$
 - aka path-relaxation property (Lemma 24.15)
 - Can prove via induction on i:
 - Obvious for i = 0
 - ▶ If holds for $v \in S_{i-1}$, then definition of relaxation and optimal substructure \Rightarrow holds for $v \in S_i$
- ▶ Implies that, after |V| 1 iterations, $d[v] = \delta(s, v)$ for all $v \in V = S_{|V|-1}$

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Correctness of Bellman-Ford: Detects Negative-Weight Cycles

• Let $c = \langle v_0, v_1, \dots, v_k = v_0 \rangle$ be neg-weight cycle reachable from s:

$$\sum_{i=1}^k w(v_{i-1}, v_i) < 0$$

▶ If algorithm incorrectly returns TRUE, then (due to Line 8) for all nodes in the cycle (i = 1, 2, ..., k),

$$d[v_i] \leq d[v_{i-1}] + w(v_{i-1}, v_i)$$

By summing, we get

$$\sum_{i=1}^{k} d[v_i] \leq \sum_{i=1}^{k} d[v_{i-1}] + \sum_{i=1}^{k} w(v_{i-1}, v_i)$$

- ► Since $v_0 = v_k$, $\sum_{i=1}^k d[v_i] = \sum_{i=1}^k d[v_{i-1}]$ ► This implies that $0 \le \sum_{i=1}^k w(v_{i-1}, v_i)$, a contradiction

SSSPs in Directed Acyclic Graphs

- Why did Bellman-Ford have to run |V| 1 iterations of edge relaxations?
- To confirm that SP information fully propagated to all nodes (path-relaxation property)





- What if we knew that, after we relaxed an edge just once, we would be completely done with it?
- ► Can do this if G a dag and we relax edges in correct order (what order?)

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Dag-Shortest-Paths(G, w, s)



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Analysis

- Correctness follows from path-relaxation property similar to Bellman-Ford, except that relaxing edges in topologically sorted order implies we relax the edges of a shortest path in order
- Topological sort takes how much time?
- INITIALIZE-SINGLE-SOURCE takes how much time?
- ► How many calls to RELAX?
- What is total time complexity?

Dijkstra's Algorithm

- Greedy algorithm
- Faster than Bellman-Ford
- Requires all edge weights to be nonnegative
- \blacktriangleright Maintains set S of vertices whose final shortest path weights from s have been determined
 - ▶ Repeatedly select $u \in V \setminus S$ with minimum SP estimate, add u to S, and relax all edges leaving u
- Uses min-priority queue to repeatedly make greedy choice

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Dijkstra(G, w, s)



Dijkstra's Algorithm Example (1)

Time Complexity of Dijkstra's Algorithm

Dijkstra's Algorithm Example (2)



Correctness of Dijkstra's Algorithm

- ▶ Invariant: At the start of each iteration of the while loop, $d[v] = \delta(s, v)$ for all $v \in S$
 - ▶ **Proof:** Let *u* be first node added to *S* where $d[u] \neq \delta(s, u)$
 - Let p = s ^{p₁}₁ x → y ^{p₂}₂ u be SP to u and y first node on p in V − S
 Since y's predecessor x ∈ S, d[y] = δ(s, y) due to relaxation of (x, y)
 - Since y precedes u in p and edge wts
 - non-negative: $d[y] = \delta(s, y) \le \delta(s, u) \le d[u]$
 - Since u was chosen before y in line 5, $d[u] \le d[y]$, so $d[y] = \delta(s, y) = \delta(s, u) = d[u]$, a contradiction

Since all vertices eventually end up in S, get correctness of the algorithm $\hfill\square$

Linear Programming

Given an m×n matrix A and a size-m vector b and a size-n vector c, find a vector x of n elements that maximizes ∑ⁿ_{i=1} c_ix_i subject to Ax ≤ b

► E.g.,
$$c = \begin{bmatrix} 2 & -3 \end{bmatrix}$$
, $A = \begin{bmatrix} 1 & 1 \\ 1 & -2 \\ -1 & 0 \end{bmatrix}$, $b = \begin{bmatrix} 22 \\ 4 \\ -8 \end{bmatrix}$ implies:
maximize $2x_1 - 3x_2$ subject to

▶ **Solution:** *x*₁ = 16, *x*₂ = 6

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Difference Constraints and Feasibility

- Difference Constraints and Feasibility (2)
- Decision version of this problem: No objective function to maximize; simply want to know if there exists a feasible solution, i.e., an x that satisfies Ax ≤ b
- ▶ Special case is when each row of *A* has exactly one 1 and one −1, resulting in a set of **difference constraints** of the form

 $x_j - x_i \leq b_k$

► **Applications:** Any application in which a certain amount of time must pass between events (*x* variables represent times of events)

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Difference Constraints and Feasibility (3)

Is there a setting for x_1, \ldots, x_5 satisfying:

One solution: x = (-5, -3, 0, -1, -4)

$x_1 - x_2$	\leq	0
$x_1 - x_5$	\leq	$^{-1}$
$x_2 - x_5$	\leq	1
$x_3 - x_1$	\leq	5
$x_4 - x_1$	\leq	4
$x_4 - x_3$	\leq	$^{-1}$
$x_5 - x_3$	\leq	-3
$x_5 - x_4$	\leq	-3

Constraint Graphs

- Can represent instances of this problem in a **constraint graph** G = (V, E)
- ▶ Define a vertex for each variable, plus one more: If variables are x_1, \ldots, x_n , get $V = \{v_0, v_1, \ldots, v_n\}$
- Add a directed edge for each constraint, plus an edge from v₀ to each other vertex:

 $E = \{(v_i, v_j) : x_j - x_i \le b_k \text{ is a constraint}\} \\ \cup \{(v_0, v_1), (v_0, v_2), \dots, (v_0, v_n)\}$

• Weight of edge (v_i, v_j) is b_k , weight of (v_0, v_ℓ) is 0 for all $\ell \neq 0$

Constraint Graph Example



Solving Feasibility with Bellman-Ford

Theorem: Let G be constraint graph for system of difference constraints. If G has a negative-weight cycle, then there is no feasible solution. If G has no negative-weight cycle, then **a** feasible solution is

$$x = [\delta(v_0, v_1), \delta(v_0, v_2), \dots, \delta(v_0, v_n)]$$

- ▶ **Proof:** For any edge $(v_i, v_j) \in E$, triangle inequality says $\delta(v_0, v_j) \leq \delta(v_0, v_i) + w(v_i, v_j)$, so $\delta(v_0, v_j) \delta(v_0, v_i) \leq w(v_i, v_j)$
- $\Rightarrow x_i = \delta(v_0, v_i)$ and $x_j = \delta(v_0, v_j)$ satisfies constraint $x_i x_j \le w(v_i, v_j)$
- If there is a negative-weight cycle c = ⟨v_i, v_{i+1},..., v_k = v_i⟩, then there is a system of inequalities x_{i+1} x_i ≤ w(v_i, v_{i+1}), x_{i+2} x_{i+1} ≤ w(v_{i+1}, v_{i+2}), ..., x_k x_{k-1} ≤ w(v_{k-1}, v_k). Summing both sides gives 0 ≤ w(c) < 0, implying that a negative-weight cycle indicates no solution</p>

Can solve with Bellman-Ford in time $O(n^2 + nm)$

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