# Adaptive Decentralized Control of Underwater Sensor Networks for Modeling Underwater Phenomena

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SenSys 2010, Zurich, Switzerland







#### Motivation: Underwater Sensing



#### • BP oil spill - riser pipe

Image from reuters.com

### Motivation: Underwater Sensing



#### • BP oil spill - extent is unknown

#### Motivation: Underwater Sensing



#### Boston Harbor sewer pipe output

Image courtesy Mingshun Jiang, UMass Boston SenSys 2010–Carrick Detweiler (carrick@cse.unl.edu)

# System Approach

- Many inexpensive sensors
- Networked for real-time feedback
- Collaborate with robot
- Adjust depth for sensing using decentralized depth control algorithm (\*this talk\*)

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Depth adjustment enables:

- Easy deployment
- Easy recovery
- GPS or radio on surface
- Optimizing position for:
  - Sensing
  - Communication



# **Related Work**

#### Water column profilers

- Glenn et al.. The leo-15 costal cabled observatory phase II for the next evolutionary decade of oceanography. Scientific Submarine Cable, 2006.
- Howe and McGinnis. Sensor networks for cabled ocean observatories. International Symposium on Underwater Technology, 2004.
- Joeris. A horizontal sampler for collection of water samples near the bottom. Limnology and Oceanography, 1964.

#### Coverage and sensor placement

- Bullo, Cortés, and Mortínez. Distributed Control of Robotic Networks. Applied Mathematics Series. Princeton University Press, 2009.
- Guestrin, Krause, and Singh. Near-optimal sensor placements in gaussian processes. International Conference on Machine Learning, 2005.
- Ko, Lee, and Queyranne. An exact algorithm for maximum entropy sampling. Operations Research, 1995.
- Schwager, Rus, Slotine. Decentralized, adaptive coverage control for networked robots. IJRR, 2009.

#### Simulated underwater depth adjustment algorithms

- Akyildiz, Pompili, and Melodia. State-of-the-art in protocol research for underwater acoustic sensor networks. WUWNet, 2006.
- Cayirci, Tezcan, Dogan, and Coskun. Wireless sensor networks for underwater survelliance systems. Ad Hoc Networks, 2006.

#### Related areas

- Drifting floats
- AUVs adjusting relative positions

# Outline

#### Motivation and Overview

#### 2 Related Work

#### 3 Approach

- Occentralized Sensing Optimization Algorithm
  - Simulation Results
  - AquaNode Underwater Sensor Network
  - Experimental Results

#### 5 Future Work

#### 6 Conclusions





























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# Contributions

- Decentralized depth control algorithm
- Optmizes depths for sensing
- Based on covariance measurements
- Provable convergence
- Low processing and communication
- Tested in simulation
- Implemented and tested on AquaNodes





# Decentralized Depth Adjustment for Improved Sensing

- Measurement of water column properties
  - Temperature, salinity, pH, dissolved O<sub>2</sub>, etc.
  - Images
- Capture time-varying properties
- Constraints
  - Power
    - Minimize motion
    - Minimize communication
  - Acoustic communication bandwidth
    - 11 bytes per packet
  - Transmit just position, depth, and sensor reading



- Measure  $q_1$  from constrained path
- Changes at  $q_1$  correlated to changes at  $p_1$
- Highest correlation when  $p_1$  close to  $q_1$ :

 $Min(Dist(q_1, p_1))$ 

• More generally use covariance:

 $Max(Cov(q_1, p_1))$ 

• Allows different sensing functions



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1	<b>q</b> ,

p₁

### **Covariance Model**



- Assume Gaussian
- Different variance along surface
- Better models with more knowledge

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#### Multiple Points Problem



$$\sum_{Q}\sum_{i=1}^{N}Cov(q,p_i)$$

• Problem: left and right are same: .5 + .5 + .5 = 1.5 .25 + .25 + .5 + .5 = 1.5

#### Multiple Points Solution



## Algorithm Approach

• Objective function:

$$\mathcal{H}(p_1,...,p_N) = \int_Q \left(\sum_{i=1}^N Cov(q,p_i)\right)^{-1} dq$$

• Decentralized gradient controller:

$$\dot{p}_i = -k \frac{\partial \mathcal{H}}{\partial z_i}$$

- **-** -

$$\frac{\partial \mathcal{H}}{\partial z_i} = \int_Q g(q, p_1, ..., p_N)^2 f(p_i, q) \frac{(z_i - z_q)}{\sigma_d^2} dq$$

$$g(q,p_1,...,p_N) = \left(\sum_{i=1}^N f(p_i,q)\right)^{-1}$$

$$f(p_i, q) = Cov(p_i, q) = Ae^{-\left(\frac{(x_i - x_q)^2 + (y_i - y_q)^2}{2\sigma_s^2} + \frac{(z_i - z_q)^2}{2\sigma_d^2}\right)}$$

• Each node moves according to:

$$\dot{p}_i = -k \frac{\partial \mathcal{H}}{\partial z_i}$$

- Theorem: decentralized controller converges to local minimum
- Proof: convergence proof using Lyapunov criteria
  - $\mathcal{H}$  must be differentiable;
  - $\frac{\partial \mathcal{H}}{\partial z_i}$  must be locally Lipschitz;
  - $\mathcal{H}$  must have a lower bound;
  - $\ensuremath{\mathcal{H}}$  must be radially unbounded or the trajectories of the system must be bounded.
- Verified in simulation, pool, and river experiments

## Simulation Results: Versus Matlab's fminsearch



- fminsearch: Matlab's nonlinear unconstrained solver
- Much faster runtime
- Typically lower objective value

# Posterior Variance



- Posterior variance
  - Variance given sensor positions, assuming Gaussian process

• 
$$\sigma_{q|P}^2 = Cov(q,q) - \Sigma_{q,P} \cdot \Sigma_{P,P}^{-1} \cdot \Sigma_{P,q}$$

- Requires matrix inversion  $(O(n^2)$  memory for *n* sensors)
- Decentralized depth control algorithm
  - Tends to reduce posterior error
  - Constant memory requirements

#### Simulation Results: Data Reconstruction



Top row: Original data Bottom row: Depth adjustment algorithm

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### Underwater Sensor Network: AquaNodes



- Multi-purpose underwater sensor network
- Acoustic, optical, and radio communication
- Easy to use and deploy
- Dynamic depth adjustment

## Dynamic Depth Adjustment



## Dynamic Depth Adjustment



Video: Winch in Pool

# AquaNodes: Platform Overview

- LPC2148 60MHz ARM7
- SD Card for logging
- Temperature, pressure, CDOM, salinity, dissolved 0<sub>2</sub>, camera
- Digital and analog inputs
- Depth adjustment: 2.4m/min
- Communications
  - Acoustic (FSK modulation): 300b/s up to 200m
  - Radio (1W 900MHz Aerocomm): 57kb/s up to 1km on surface
  - Optical (DPIM modulation): 3Mb/s up to 5m



## Decentralized Depth Adjustment Results



- Four AquaNodes running depth control algorithm in pool
- Three iterations of depth control algorithm
- Algorithm converges within 10 minutes
- Nodes spread out

## Decentralized Depth Adjustment Communication



- Communication data from part of previous experiment (4 nodes)
- Nodes do not hear all other nodes
- Algorithm handles communication dropouts

## Decentralized Depth Adjustment Communication



# Changing Covariance



- Changing covariance over time
- For example tidal changes
- Objective value returns to minimum after algorithm adjusts

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- Collect scientific data
- Long-term deployments
- Determine maximum water current
- Examine impact of bio-fouling
- Leverage depth adjustment for other applications
  - Optimize Acoustic Communication
  - Multi-modal communication (acoustic, radio, optical)

#### Neponset River Experiment



- Summer deployment in Neponset River w/ 4 nodes
- Nodes performed column scans, sensing temp, pressure, CDOM
- Collecting data for future depth optimization experiments

### Neponset River Experiment



#### • Deployment for half tidal cycle

## Acoustic Communication Example



- Placement is critical for acoustic comms
- Short-range river experiment between walls

# Contributions and Conclusions







- Algorithms in an underwater sensor network
  - Decentralized depth control for sensing
    - Provable convergence
  - Verified in simulation and field experiments
- System implementation and experiments
  - Underwater sensor network
  - Dynamic depth adjustment
  - Tested in pools, lakes, and rivers
- Future work taking advantage of depth adjustment
- Leverage sensor networks to improve environmental understanding

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## Questions?







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# Outline All





Conclusions

# Radio Communication



- Uses winch to go to surface
- 900MHz Aerocomm radio
- Built-in broadcast protocol
- 1 Watt transmit power
- 20km max range
- 1km typical range

## Acoustic Communication



- Developed in our lab
- Broadcast protocol
- 600MHz DSP
- 27-33 KHz
- Frequency-Shift Keying (FSK)
- 300b/s
- 45mJ/bit (2W transmit power)
- 400m range
- Ranging between modems
  - 4cm resolution
- Time Division Multiple Access (TDMA)
  - Self-synchronizing



- Developed in our lab
- Point-to-Point
- 5 meter 90° cone
- 3Mbit/s
- $7\mu J/bit$
- 532nm wavelength (green)
- Digital Pulse Interval Modulation (DPIM) modulation

