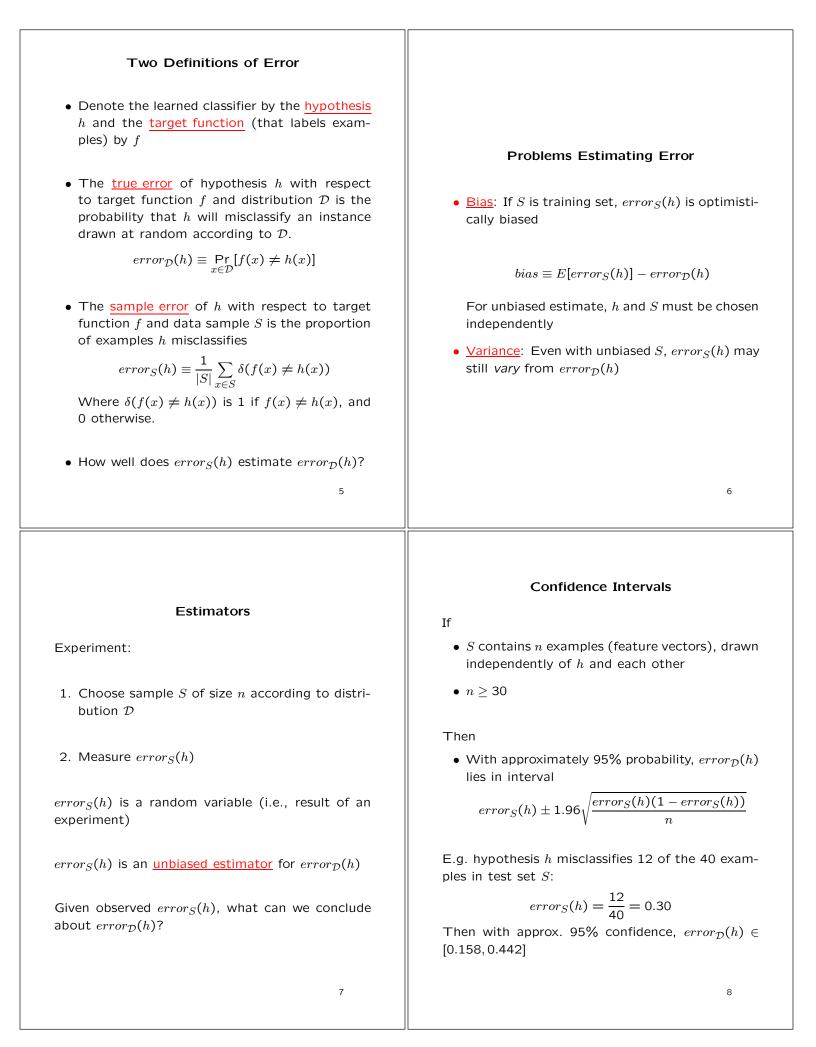
CSCE 970 Lecture 6: System Evaluation and Combining Classifiers Stephen D. Scott (Adapted partially from Tom Mitchell's slides) March 13, 2003	<ul> <li>Introduction</li> <li>Once features generated/selected and classifier built, need to assess its performance on new data</li> <li>Assume all data drawn i.i.d. according to some prob. distribution D and try to estimate classifier's prediction error on new data drawn according to D</li> <li>If error estimate unacceptable, need to select/gen. new features and/or build new classifier</li> <li>Change features used</li> <li>Change size/structure of neural network</li> <li>Change assumptions in Bayesian classifier</li> <li>Choose new learning method, e.g. decision tree</li> </ul>
1	2
Introduction (cont'd)	Outline
<ul> <li>Can't use error on training set to estimate abil- ity to generalize, because it's too optimistic</li> </ul>	• Sample error vs. true error
<ul> <li>So use independent <u>testing set</u> to estimate error</li> </ul>	<ul> <li>Confidence intervals for observed hypothesis error</li> </ul>
<ul> <li>Can use statistical hypothesis testing techniques to:</li> </ul>	• Estimators
<ul> <li>Give <u>confidence intervals</u> for error estimate</li> </ul>	<ul> <li>Binomial distribution, Normal distribution, Cen- tral Limit Theorem</li> </ul>
<ul> <li>Contrast performance of two classifiers (see if the difference in their error estimates is statistically significant)</li> </ul>	• Paired t tests
<ul> <li>Sometimes need to train and test with a <u>small</u> <u>data set</u></li> </ul>	Comparing learning methods
<ul> <li>Will also look at improving a classifier's per- formance</li> </ul>	<ul> <li>Combining classifiers to improve performance: Weighted Majority, Bagging, Boosting</li> </ul>



# Confidence Intervals (cont'd)

If

- S contains n examples, drawn independently of h and each other
- $n \ge 30$

#### Then

• With approximately N% probability,  $error_{\mathcal{D}}(h)$  lies in interval

$$error_{S}(h) \pm z_{N} \sqrt{\frac{error_{S}(h)(1 - error_{S}(h))}{n}}$$

where

<i>N</i> %:	50%	68%	80%	90%	95%	98%	99%
$z_N$ :	0.67	1.00	1.28	1.64	1.96	2.33	2.58

Why?

#### Binomial Probability Distribution Binomial distribution for n = 40, p = 0.30.14 0.12 0.14 0.14 0.12 0.14 0.14 0.12 0.14 0.14 0.12 0.14 0.14 0.12 0.14 0.14 0.12 0.14 0.14 0.12 0.14 0.14 0.12 0.14 0.14 0.12 0.14 0.08 0.06 0.04 0.06 0.04 0.05 0.06 0.05 0.06 0.02 0.05 0.05 0.06 0.02 0.05 0.0

$$P(r) = \binom{n}{r} p^{r} (1-p)^{n-r} = \frac{n!}{r!(n-r)!} p^{r} (1-p)^{n-r}$$

Probability P(r) of r heads in n coin flips, if  $p = \Pr(heads)$ 

• Expected, or mean value of X, E[X], is

$$E[X] \equiv \sum_{i=0}^{n} iP(i) = np$$

• Variance of X is

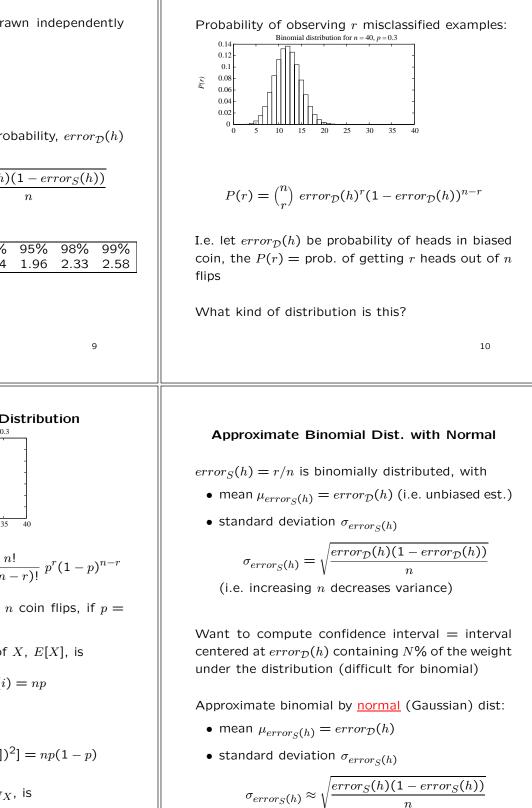
$$Var(X) \equiv E[(X - E[X])^2] = np(1 - p)$$

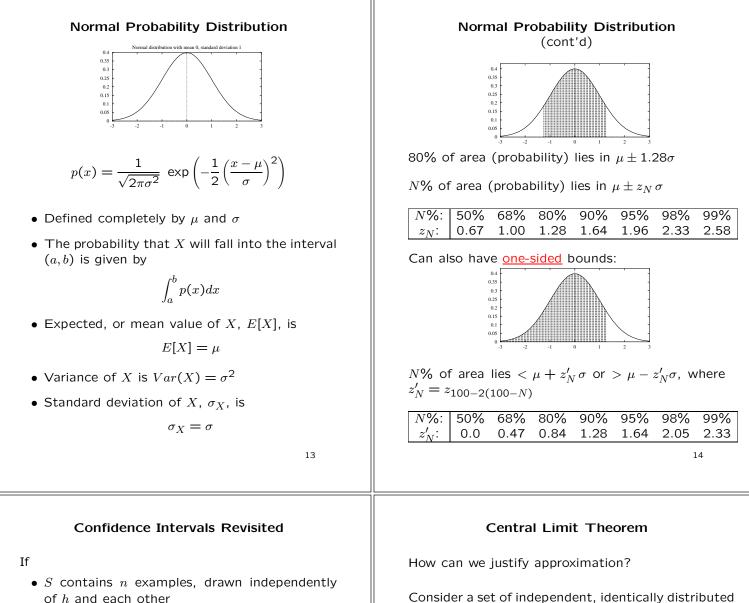
• Standard deviation of X,  $\sigma_X$ , is

$$\sigma_X \equiv \sqrt{E[(X - E[X])^2]} = \sqrt{np(1 - p)}$$
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## $error_{S}(h)$ is a Random Variable

Repeatedly run the experiment, each with different randomly drawn S (each of size n)





n ≥ 30

#### Then

• With approximately 95% probability,  $error_S(h)$  lies in interval

$$error_{\mathcal{D}}(h) \pm 1.96 \sqrt{\frac{error_{\mathcal{D}}(h)(1 - error_{\mathcal{D}}(h))}{n}}$$

Equivalently,  $error_{\mathcal{D}}(h)$  lies in interval

$$error_{S}(h) \pm 1.96 \sqrt{\frac{error_{\mathcal{D}}(h)(1 - error_{\mathcal{D}}(h))}{n}}$$

which is approximately

$$error_{S}(h) \pm 1.96 \sqrt{rac{error_{S}(h)(1 - error_{S}(h))}{n}}$$

(One-sided bounds yield upper or lower error bounds)

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Consider a set of independent, identically distributed random variables  $Y_1 \ldots Y_n$ , all governed by an arbitrary probability distribution with mean  $\mu$  and finite variance  $\sigma^2$ . Define the sample mean,

$$\bar{Y} \equiv \frac{1}{n} \sum_{i=1}^{n} Y_i$$

Note that  $\overline{Y}$  is itself a random variable, i.e. the result of an experiment (e.g.  $error_S(h) = r/n$ )

<u>Central Limit Theorem</u>: As  $n \to \infty$ , the distribution governing  $\bar{Y}$  approaches a Normal distribution, with mean  $\mu$  and variance  $\sigma^2/n$ 

Thus the distribution of  $error_S(h)$  is approximately normal for large n, and its expected value is  $error_D(h)$ 

(Rule of thumb:  $n \ge 30$  when estimator's distribution is binomial, might need to be larger for other distributions)

Calculating Confidence Intervals	Difference Between Hypotheses
1. Pick parameter $p$ to estimate	Test $h_1$ on sample $S_1$ , test $h_2$ on $S_2$
• $error_{\mathcal{D}}(h)$	1. Pick parameter to estimate
2. Choose an estimator	$d \equiv error_{\mathcal{D}}(h_1) - error_{\mathcal{D}}(h_2)$
• $error_S(h)$	2. Choose an estimator
<ol> <li>Determine probability distribution that governs estimator</li> </ol>	$\label{eq:def} \hat{d} \equiv error_{S_1}(h_1) - error_{S_2}(h_2)$ (unbiased)
• $error_S(h)$ governed by binomial distribution, approximated by normal when $n \ge 30$	<ol> <li>Determine probability distribution that governs estimator (difference between two normals is also normal, variances add)</li> </ol>
4. Find interval $(L, U)$ such that $N\%$ of probabil- ity mass falls in the interval	$\sigma_{\tilde{d}} \approx \sqrt{\frac{error_{S_1}(h_1)(1 - error_{S_1}(h_1))}{n_1}} + \frac{error_{S_2}(h_2)(1 - error_{S_2}(h_2))}{n_2}$
• Could have $L = -\infty$ or $U = \infty$ • Use table of $z_N$ or $z'_N$ values	4. Find interval $(L,U)$ such that $N\%$ of prob. mass falls in the interval: $\hat{d}\pm Z_n\sigma_{\hat{d}}$
17	18
Paired t test to compare $h_A$ , $h_B$	Comparing Learning Algorithms $L_A$ and $L_B$
1. Partition data into k disjoint test sets $T_1, T_2, \ldots, T_k$ of equal size, where this size is at least 30.	What we'd like to estimate:
2. For $i$ from 1 to $k$ , do	$E_{S \subset \mathcal{D}}[error_{\mathcal{D}}(L_A(S)) - error_{\mathcal{D}}(L_B(S))]$
$\delta_i \leftarrow error_{T_i}(h_A) - error_{T_i}(h_B)$	where $L(S)$ is the hypothesis output by learner $L$ using training set $S$
3. Return the value $\bar{\delta}$ , where $\bar{\delta} \equiv \frac{1}{k} \sum_{i=1}^k \delta_i$	I.e., the expected difference in true error between hypotheses output by learners $L_A$ and $L_B$ , when trained using randomly selected training sets $S$ drawn according to distribution $\mathcal{D}$
$N\%$ confidence interval estimate for $d$ : $\overline{\delta}\pm t_{N,k-1}\ s_{\overline{\delta}}$	But, given limited data $D_0$ , what is a good estimator?
$s_{ar{\delta}} \equiv \sqrt{rac{1}{k(k-1)}\sum\limits_{i=1}^k \left(\delta_i - ar{\delta} ight)^2}$	• Could partition $D_0$ into training set $S_0$ and testing set $T_0$ , and measure
t (student's t dist. with $k-1$ degrees of freedom)	$error_{T_0}(L_A(S_0)) - error_{T_0}(L_B(S_0))$
t (student's t dist. with $k - 1$ degrees of freedom) plays role of z, s plays role of $\sigma$ t test gives more accurate results since std. devi- ation approximated and test sets not independent	<ul> <li>Even better, repeat this many times and aver- age the results (next slide)</li> </ul>
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Comparing learning algorithms  $L_A$  and  $L_B$  (cont'd)

- 1. Partition data  $D_0$  into k disjoint test sets  $T_1, T_2, \dots, T_k$  of equal size, where this size is at least 30.
- 2. For i from 1 to k, do

(use  $T_i$  for the test set, and the remaining data for training set  $S_i$ )

- $S_i \leftarrow \{D_0 T_i\}$
- $h_A \leftarrow L_A(S_i)$
- $h_B \leftarrow L_B(S_i)$
- $\delta_i \leftarrow error_{T_i}(h_A) error_{T_i}(h_B)$
- 3. Return the value  $\overline{\delta}$ , where

$$\bar{\delta} \equiv \frac{1}{k} \sum_{i=1}^{k} \delta_i$$

Comparing learning algorithms  $L_A$  and  $L_B$  (cont'd)

- Notice we'd like to use the paired t test on  $\overline{\delta}$  to obtain a confidence interval
- Not really correct, because the training sets in this algorithm are not independent (they over-lap!)
- More correct to view algorithm as producing an estimate of

 $E_{S \subset D_0}[error_{\mathcal{D}}(L_A(S)) - error_{\mathcal{D}}(L_B(S))]$ 

instead of

$$E_{S \subset \mathcal{D}}[error_{\mathcal{D}}(L_A(S)) - error_{\mathcal{D}}(L_B(S))]$$

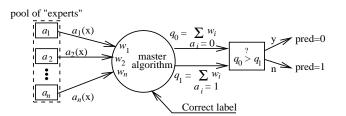
• But even this approximation is better than no comparison

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## **Combining Classifiers**

- Sometimes a single classifier (e.g. neural network, decision tree) won't perform well, but a weighted combination of them will
- Each classifier (or <u>expert</u>) in the <u>pool</u> has its own weight
- When asked to predict the label for a new example, each expert makes its own prediction, and then the <u>master algorithm</u> combines them using the weights for its own prediction (i.e. the "official" one)
- If the classifiers themselves cannot learn (e.g. heuristics) then the best we can do is to learn a good set of weights
- If we are using a learning algorithm (e.g. NN, dec. tree), then we can rerun the algorithm on different subsamples of the training set and set the classifiers' weights during training

Weighted Majority Algorithm (WM) [Mitchell, Sec. 7.5.4]



Weighted Majority Mistake Bound (cont'd)

- Thus for <u>any</u> arbitrary sequence of examples, WM guaranteed to not perform much worse than best expert in pool plus log of number of experts
  - Implicitly agnostic
- Other results:
  - Bounds hold for general values of  $\beta \in [0, 1)$
  - Better bounds hold for more sophisticated algorithms, but only better by a constant factor (worst-case lower bound:  $\Omega(k + \log n)$ )
  - Get bounds for real-valued labels and predictions
  - Can track shifting concept, i.e. where best expert can suddenly change in S; key: don't let any weight get too low relative to other weights, i.e. don't overcommit

# Bagging Classifiers

[Breiman, ML Journal, '96]

Bagging =  $\underline{B}$  ootstrap  $\underline{agg}$  regating

Bootstrap sampling: given a set D containing m training examples:

- Create  $D_i$  by drawing m examples uniformly at random with replacement from D
- Expect  $D_i$  to omit  $\approx$  37% of examples from D

#### Bagging:

- Create k bootstrap samples  $D_1, \ldots, D_k$
- Train a classifier on each  $D_i$
- Classify new instance x ∈ X by majority vote of learned classifiers (equal weights)

### Bagging Experiment

[Breiman, ML Journal, '96]

Given sample S of labeled data, Breiman did the following 100 times and reported avg:

- 1. Divide S randomly into test set T (10%) and training set D (90%)
- 2. Learn decision tree from D and let  $e_{S}$  be its error rate on T
- 3. Do 50 times: Create bootstrap set  $D_i$ , learn decision tree and let  $e_B$  be the error of a majority vote of the trees on T

#### Results

Data Set	$\overline{e}_S$	$\overline{e}_B$	Decrease
waveform	29.0	19.4	33%
heart	10.0	5.3	47%
breast cancer	6.0	4.2	30%
ionosphere	11.2	8.6	23%
diabetes	23.4	18.8	20%
glass	32.0	24.9	27%
soybean	14.5	10.6	27%

When Does Bagging Help?

When learner is <u>unstable</u>, i.e. if small change in training set causes large change in hypothesis produced

- Decision trees, neural networks
- <u>Not</u> nearest neighbor

Experimentally, bagging can help substantially for unstable learners; can somewhat degrade results for stable learners

# Bagging Experiment (cont'd)

Same experiment, but using a nearest neighbor classifier, where prediction of new feature vector  $\mathbf{x}$ 's label is that of  $\mathbf{x}$ 's nearest neighbor in training set, where distance is e.g. Euclidean distance

#### Results

Data Set	$\overline{e}_S$	$\overline{e}_B$	Decrease
waveform	26.1	26.1	0%
heart	6.3	6.3	0%
breast cancer	4.9	4.9	0%
ionosphere	35.7	35.7	0%
diabetes	16.4	16.4	0%
glass	16.4	16.4	0%

What happened?

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### **Boosting Classifiers**

[Freund & Schapire, ICML '96; many more]

Similar to bagging, but don't always sample uniformly; instead adjust resampling distribution over D to focus attention on previously misclassified examples

Final classifier weights learned classifiers, but not uniform; instead weight of classifier  $h_t$  depends on its performance on data it was trained on

Repeat for  $t = 1, \ldots, T$ :

- 1. Run learning algorithm on examples randomly drawn from training set D according to distribution  $\mathcal{D}_t$  ( $\mathcal{D}_1 =$  uniform)
- 2. Output of learner is hypothesis  $h_t: X \to \{-1, +1\}$
- 3. Compute expected error of  $h_t$  on examples drawn according to  $\mathcal{D}_t$  (can compute exactly)
- 4. Create  $\mathcal{D}_{t+1}$  from  $\mathcal{D}_t$  by increasing weight of examples that  $h_t$  mispredicts

Final classifier is weighted combination of  $h_1, \ldots, h_T$ , where  $h_t$ 's weight depends on its error w.r.t.  $\mathcal{D}_t$ 



(cont'd)

- <u>Preliminaries</u>:  $D = \{(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_m, y_m)\}, y_i \in \{-1, +1\}, D_t(i) = \text{weight of } (\mathbf{x}_i, y_i) \text{ under } D_t$
- Initialization:  $\mathcal{D}_1(i) = 1/m$
- Error Computation:  $\epsilon_t = \Pr_{\mathcal{D}_t} [h_t(\mathbf{x}_i) \neq y_i]$ (easy to do since we know  $\mathcal{D}_t$ )
- If  $\epsilon_t > 1/2$  then halt; else:
- Weighting Factor:  $\alpha_t = \frac{1}{2} \ln \left( \frac{1 \epsilon_t}{\epsilon_t} \right)$ (grows as  $\epsilon_t$  decreases)
- <u>Update</u>:  $\mathcal{D}_{t+1}(i) = \frac{\mathcal{D}_t(i) \exp(-\alpha_t y_i h_t(\mathbf{x}_i))}{\underbrace{Z_t}_{\text{normalization factor}}}$

(increase wt. of mispredicted exs, decr. wt of correctly pred.)

• Final Hypothesis:  $H(\mathbf{x}) = \operatorname{sign}\left(\sum_{t=1}^{T} \alpha_t h_t(\mathbf{x})\right)$ 

**Boosting** Example (cont'd)

+0.65

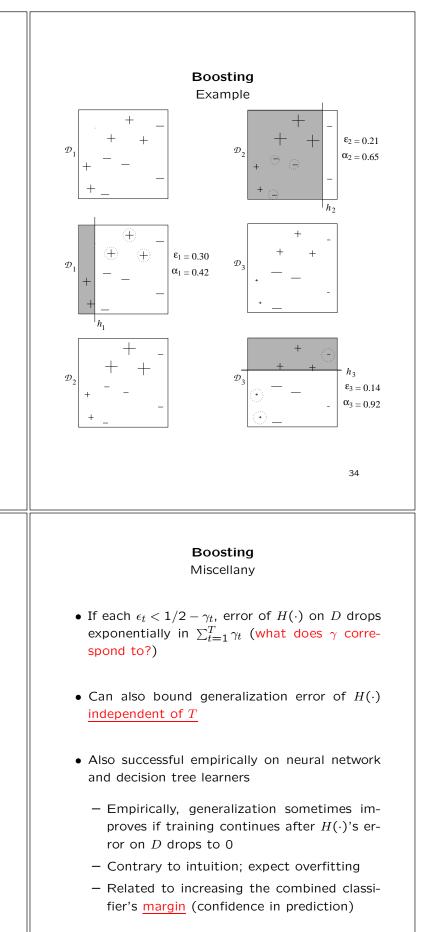
+

+0.92

 $H_{\text{final}} = \text{sign} \left( 0.42 \right)$ 

 $(\epsilon_t \text{ large} \Rightarrow \text{flip } h_t$ 's prediction strongly)

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# Topic summary due in 1 week!