

UNIVERSITY OF
Nebraska
Lincoln

Pioneering new frontiers.

Bachelor of Science in
Computer Science

Advising Brochure

for
2007 - 2008

Department of
Computer Science & Engineering
College of Arts & Sciences

256 Avery Hall

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<http://cse.unl.edu>

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Computer Science Major Requirements

Computer Science & Engineering Courses:

*up to 6 hrs P/N with permission and
at least 13 hrs of 400 level CSCE (if not in JDEP)*

Course	Title	JDEP	Hrs
CSCE 155	Introduction to Comp Sci I	183	4
CSCE 156	Introduction to Comp sci II	184	4
<i>IS</i> CSCE 230	Computer Organization	284	4
CSCE 230L	Computer Organization Lab	(284)	1
CSCE 235	Introduction to Discrete Struct	(283)	3
CSCE 251	Unix Programming		1
<i>IS</i> CSCE 310	Data Structures & Algos	283	3
CSCE 322	Programming Lang Concepts		3
<i>IS</i> CSCE 361	Intro to Software Engineering	383	3
CSCE 486	CS Professional Development	381&2	1
<i>IS</i> CSCE 487	CS Senior Design Project	402	3
CSCE 351 or 451	OS Kernels or OS Principles		3
CSCE 423 or 428	Des & An Algos or Automata		3
CSCE 3/4 _____	<i>Technical Elective</i>	301	3
CSCE 3/4 _____	<i>Technical Elective</i>	302	3
CSCE 3/4 _____	<i>Technical Elective</i>	401	3
		384	—
			44

Mathematics Courses:

<i>IS</i> MATH 106	Analytic Geom & Calculus I		5
<i>IS</i> MATH 107	Analytic Geom & Calculus II		5
<i>IS</i> MATH 314	Linear Alg (Matrix Theory)		3
STAT 380	Statistics & Applications		3
			—
			16

Natural Science Courses:

Must include two labs (**bold face**) from one area. Choose from the following areas:

- CHEM **109**(*IS*), **110**, **221** or CHEM **113**(*IS*), 114/**116**
- PHYS 211/**221**, 212/**222**, 213/**223**, ASTR 204/**224**
- BIOS 102(*IS*), **103**, **109IS**, **111**, 112/**112L**, 206/**112L**, 206/**205**, **207**(*IS*)
- GEOL **101**, **103**, **210**, 212
- METR **200**(*IS*), 255(*IS*), 351(*IS*)
- ANTH 242/**242L**(*IS*)

CSCE Technical Electives

See page 5 for 496 Special Topics and MATH Selections

Informatics focus options:

410	Information Retrieval Systems	se
413	Database Systems	f
464	Internet Systems & Programming	s
470	Computer Graphics	s
472	Digital Image Processing	f
473	Computer Vision	so
474	Data Mining	s

Artificial Intelligence focus options:

421	Foundations of Constraint Sat Theory	fo
<i>IS</i> 475	Multiagent Systems	fo
<i>IS</i> 476	Artificial Intelligence	f
<i>IS</i> 478	Machine Learning	fe
479	Neural Networks	?

Networking & High-End Computing:

* 430	Computer Architecture	fs
432	High-Performance Processor Architectures	fo
434	VLSI Design	fo
435	Cluster & Grid Computing	?
455	Distributed Operatings Systems	fe
456	Parallel Algorithms & Programming	fo
462	Communication Networks	s

Foundations focus options:

* 340	Numerical Analysis	fs
421	Foundations of Constraint Sat Theory	fo
<i>IS</i> 423	Design & Analysis of Algorithms	s
424	Computational Complexity Theory	se
428	Automata, Computation, & Formal Languages	f
477	Cryptography & Computer Security	f

Additional Choices:

351	Operating System Kernels	f
<i>IS</i> 378	Human Computer Interaction	s
399H	Honors Thesis	fssu
425	Compiler Construction	f
* 451	Operating System Principles	s
457	Systems Administration	f
491 & 498	Internship & Computer Problems	fssu

* Deficiencies for the graduate program!

Computer Science Degree Requirements

I. Major Area of Study:

Computer Science (C or higher required in CSCE)	44
Mathematics	16
Natural Science	12
Focus (optional)	9

The focus is earned by taking 3 courses in any one area (see page 3) in addition to all other major requirements.

II. Minor Area of Study:

Only MATH 208 is needed for a Mathematics minor. A second minor is suggested.

III. Essential Studies:

Max of 9 hrs in any one department for CEFGH. See <http://ascweb.unl.edu/advise.html> for more details.

A. English Composition (both are <i>IS</i>)	6
B. Mathematics (included in the major)	–
C. Social Sciences (Department 1)	3
Social Sciences (Department 2)	3
D. Natural Sciences (included in the major)	–
E. History	3
F. Humanities	3
G. Fine Arts	3
H. Ethnicity & Gender	3
I. Foreign Language	0-16 *
Library	1
Additional C,E,F, or G	3
Additional C,E,F,G or crosslisted H	3?

* Must get through 202 **or** 4 years H.S. **or** have English as a second language.

IV. Integrative Studies: (indicated by *IS* label)

10 courses, one each at 200, 300, and 400 levels, prorated for transferees, max of 3 per department, major has 8 built in.

Total hours for graduation: 125, of which typically 72 are in the major, 4 in the Math minor, and 28–44 in the Essential Studies, leaving 5–21 as pure electives.

Recent CSCE 496 Special Topics Electives

Title	Focus Area
Biometrics	Informatics
Data and Network Security	Networking & High End
Embedded Systems	Networking & High End
Performance Analysis of O-O Systems	Networking & High End
Semantic Web Technologies	Informatics
Steganography	Informatics

Math Courses as Technical Electives

MATH 428	Principles of Operations Research (<i>IS</i>)	s
MATH 432	Linear Optimization	fe (<i>IS</i>)
MATH 433	Nonlinear Optimization	so
MATH 439	Math Models in Biology	s?
MATH 441	Approximation of Functions	f?
MATH 447	Numerical Analysis II	f
MATH 450	Combinatorics	fo
MATH 452	Graph Theory	se

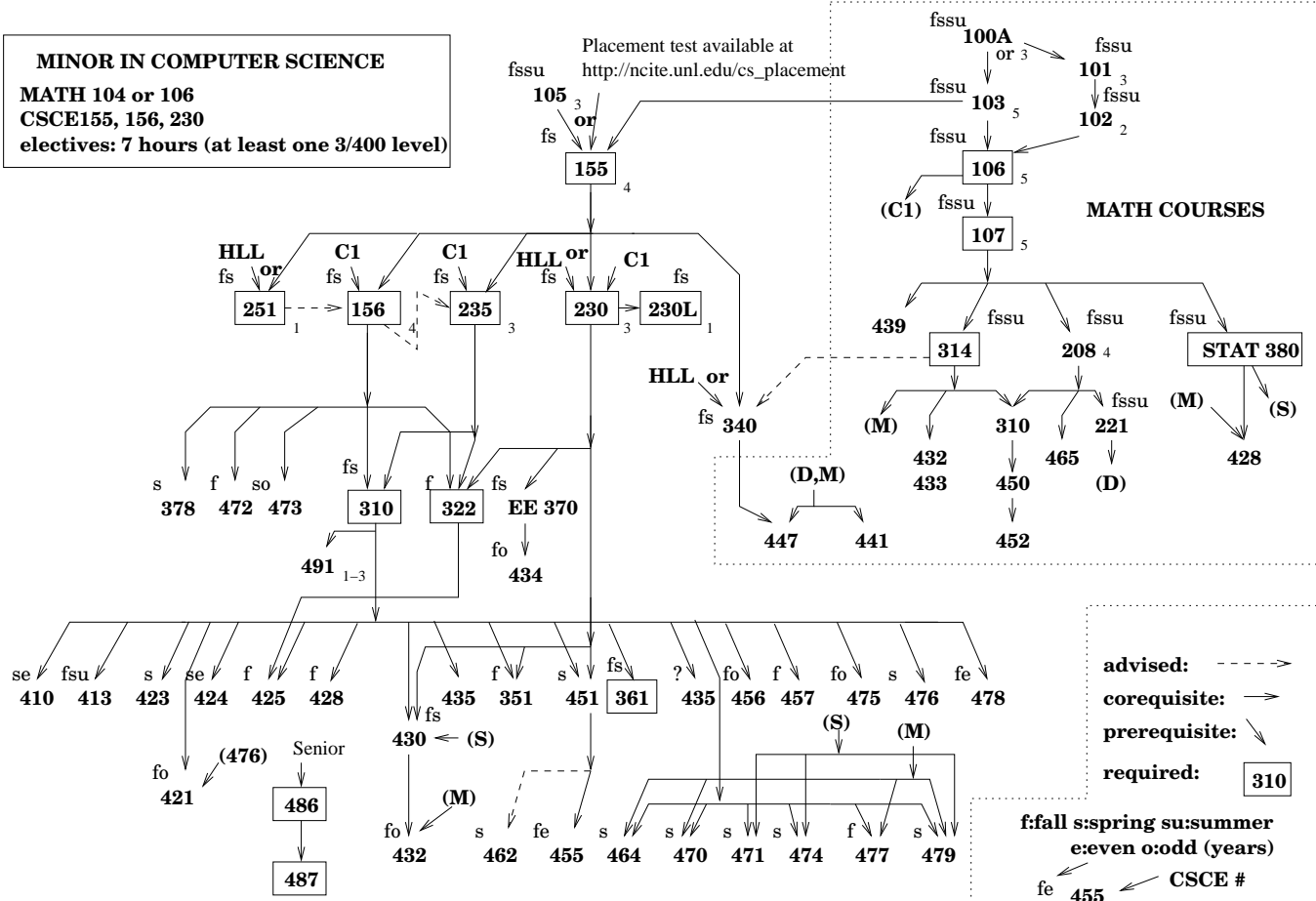
Typical Eight Semester Schedule

Fall 1				Spring 1			
CSCE	155	CS I	4	CSCE	156	CS II	4
CSCE	251	Unix	1	CSCE	230	Comp Org	3
MATH	106	Calc I	5	CSCE	230L	Lab	1
ENGL	150	Comp I	3	MATH	107	Calc II	5
LIBR	110	Lib Sci	1	Lang	201	Language	3
			<u>14</u>				<u>16</u>
Fall 2				Spring 2			
CSCE	235	Discrete	3	CSCE	310	Algos	3
MATH	314	Matrix	3	STAT	380	Stats	3
ENGL	151	Comp II	3	NatSci		(with lab)	4
NatSci		(with lab)	4	LibArt		#1	3
Lang	202	Language	3	Elect		(minor?)	3
			<u>16</u>				<u>16</u>
Fall 3				Spring 3			
CSCE	322	Lang Conc	3	CSCE	3/4XX	elective	3
CSCE	361	Soft Engr	3	CSCE	3/4XX	elective	3
NatSci			4	LibArt		#3	3
LibArt		#2	3	LibArt		#4	3
Elect		(minor?)	3	Elect		(minor?)	4
			<u>16</u>				<u>16</u>
Fall 4				Spring 4			
CSCE	4XX	(theory)	3	CSCE	4XX	(systems)	3
CSCE	3/4XX	elective	3	CSCE	487	CS Sen Des	3
CSCE	486	CS Prof	1	LibArt		#6	3
LibArt		#5	3	LibArt		#7	3
Elect		(focus?)	3	Elect		(focus?)	3
Elect		(focus?)	3				<u>15</u>
			<u>16</u>				

For assistance with general college requirements, contact the *Arts & Sciences Advising Center*, 107 Oldfather Hall, 472-4190, <http://ascweb.unl.edu/advise.html>

MINOR IN COMPUTER SCIENCE
MATH 104 or 106
CSCE155, 156, 230
electives: 7 hours (at least one 3/400 level)

Placement test available at
http://ncite.unl.edu/cs_placement



MATH COURSES

advised: - - - - ->
 corequisite: ==>
 prerequisite: >- - - ->
 required: > [310]

f:fall s:spring su:summer
 e:even o:odd (years)
 fe <- CSCE #
 3 <- hours

HLL: any High Level Language

COMPUTER SCIENCE PROGRAM
Computer Science & Engineering
and Supporting Courses