

Entropy and Self-Organization in Multi-Agent Systems



CSCE 990 Seminar

Zhanping Xu

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UNIVERSITY OF
Nebraska
Lincoln

Citation of the Article

H. V. D. Parunak and S. Brueckner, “Entropy and Self Organization in Multi-Agent Systems”, Proceedings of the fifth international conference on Autonomous agents, p. 124-130, May 2001, Montreal, Quebec, Canada.

193 citations.



Outline

- Introduction
- Motivation
- An entropy model for self-organization
- Experimental setup
- Results and discussion
- Summary
- Praises
- Critiques
- Relationship with class project



Entropy and 2nd law of thermodynamics

- [Movie clip of “the fabric of the cosmos”](#)

- Entropy

$$S = k_B \ln W = -k_B \sum_i P_i \ln P_i$$

- 2nd law: entropy of an **isolated** system never decreases.

= isolated systems **spontaneously** evolve towards the state of maximum entropy.

- The world tends to disorder (entropy increase).

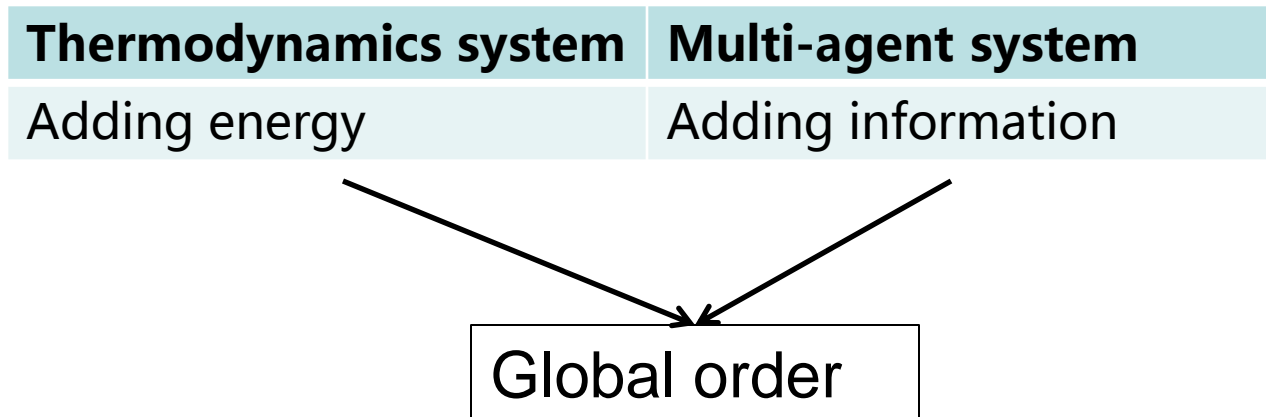
Murphy's law: Anything can go wrong will go wrong.

- Organized structure can be achieved only through hard work (entropy decrease).



Self-organization in MAS contradict 2nd law of thermodynamics?

- Examples: insect colonies, human culture
- Individual autonomy + global order
= individual autonomy of agents spontaneously leads to organized structure (lower entropy).
- Paradox: contradiction of 2nd law of thermodynamics?
- Not really!!!



Self-organization in MAS contradict 2nd law of thermodynamics?

- The set of agents looks like an **isolated** system, but it is not!!!
- The isolated system is composed of the set of agents **and the dynamic information** around them, such as pheromone.
- The source (pheromone deposit) of dynamic information is created by agents themselves.
- Agents react to the dynamic information to self-assemble.
- The entropy increase of dynamic information is sufficient to cover the entropy decrease from the self-organizing process of agents. **The total entropy goes up !!!**



Objectives

- Link self-organization in MAS to thermodynamics concepts.
- Provide a measure for the behavior of MAS.



Kugler-Turvey model suggests multiple coupled levels of dynamic activity.

- Macro level: self-organizing behavior
- Micro level: dynamics generate increasing disorder
- As a whole: increasingly disordered over time

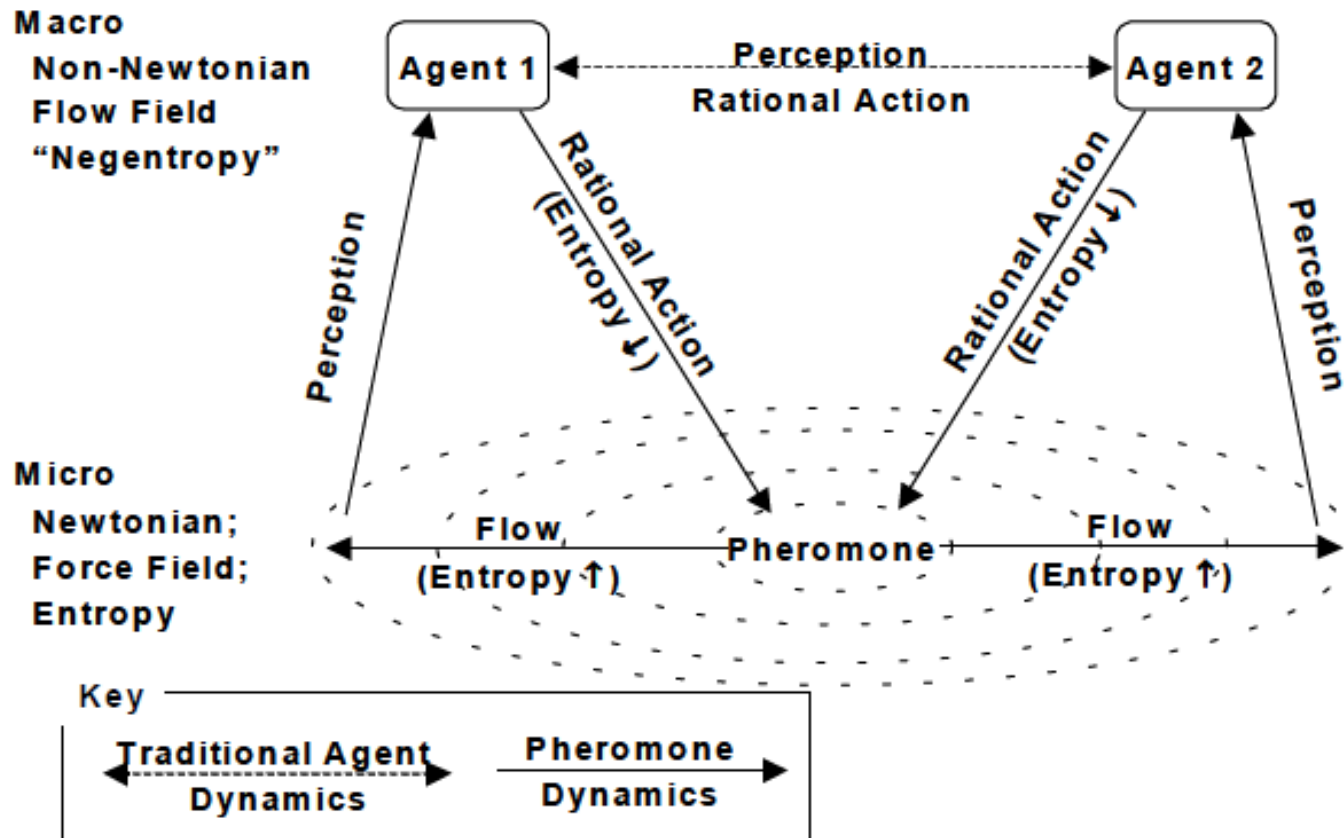


An example: pheromone

- Scent markers for
 - a) *recording states*
 - b) *directing movements*
- Three information-processing functions of pheromone field
 - a) *aggregates* pheromone deposits
 - b) *evaporates* pheromones over time
 - c) *disseminating* information



The model in detail

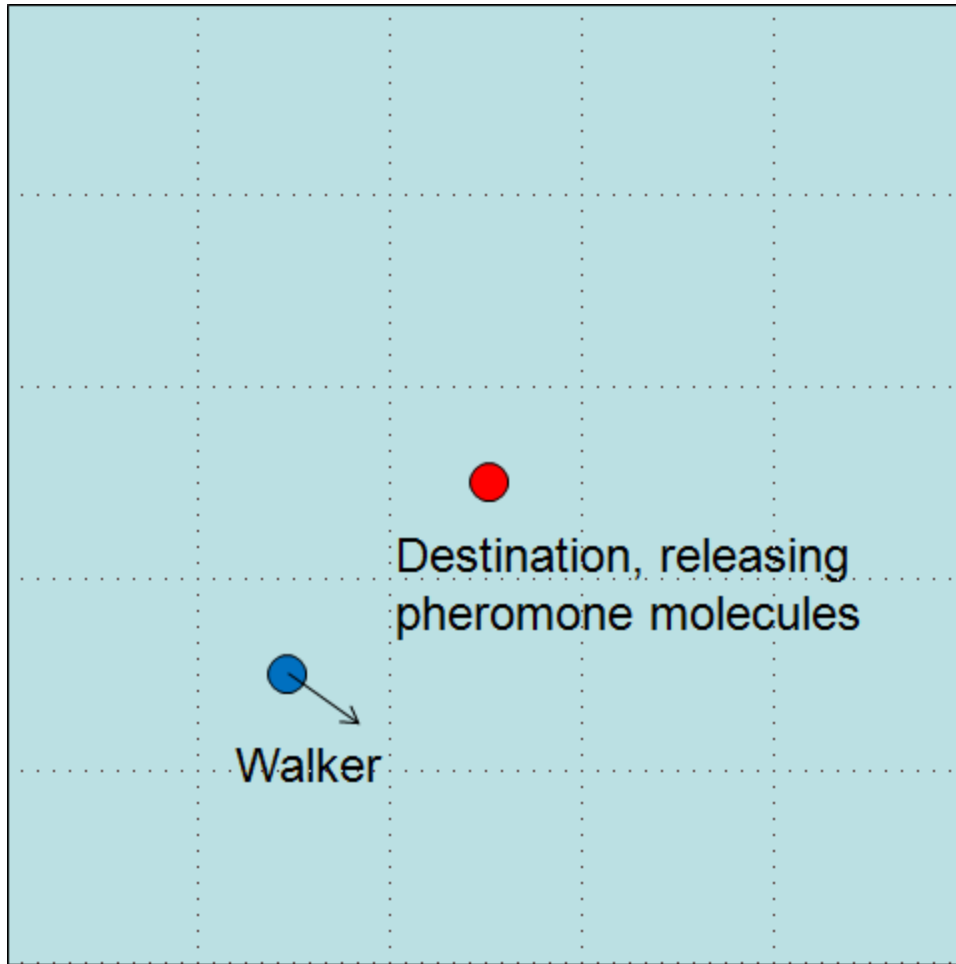


Information entropy

	Thermodynamics	Information
Micro level	$S = k_B \ln W$	$S = -\sum_i P_i \ln P_i$
Macro level	$dS = dQ/T$	



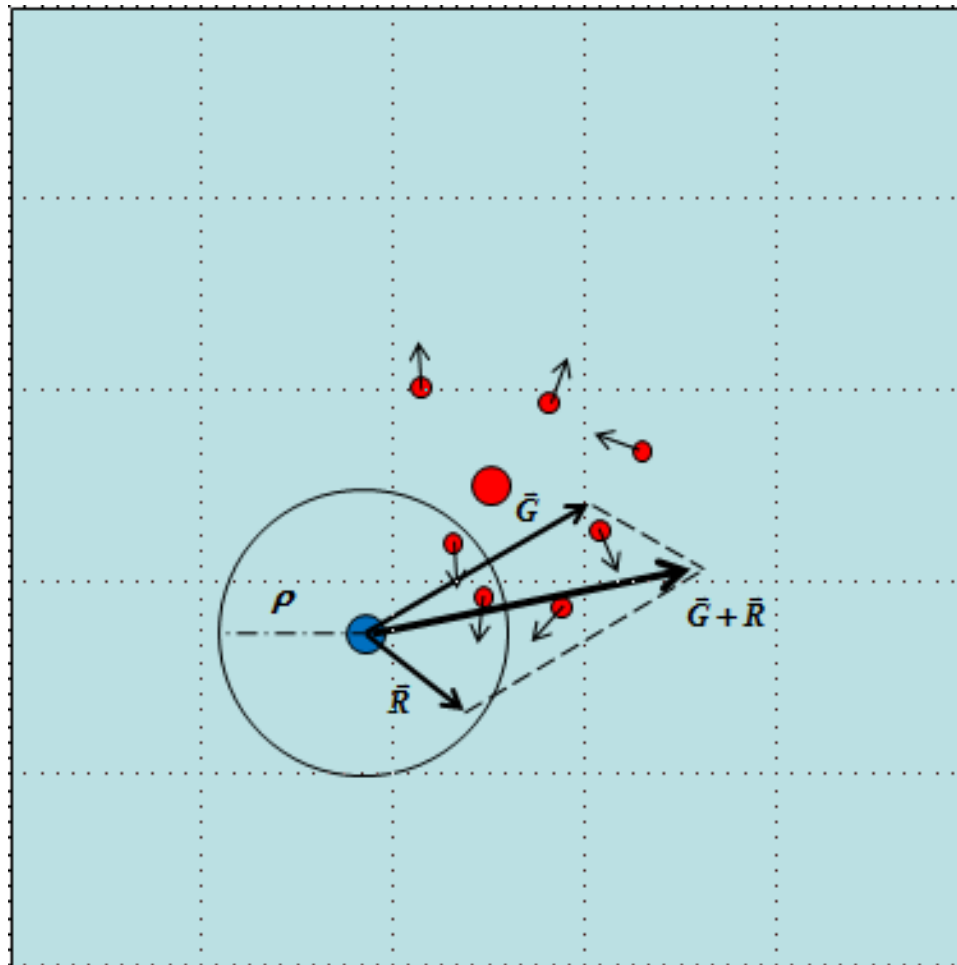
Experimental setup – coordination problem



- Destination release one pheromone molecule (PM) at each time step
- PM moves a distance of 2 every time step
- Walker moves a distance of 1 every 5 time steps
- Overall, PM moves 10 times faster than walker.



Movements of walker and pheromone molecules



Exploitation

$$|\vec{G}| = \sum_{r_i < \rho} \frac{g}{r_i^2}$$

Exploration

random vector \vec{R}

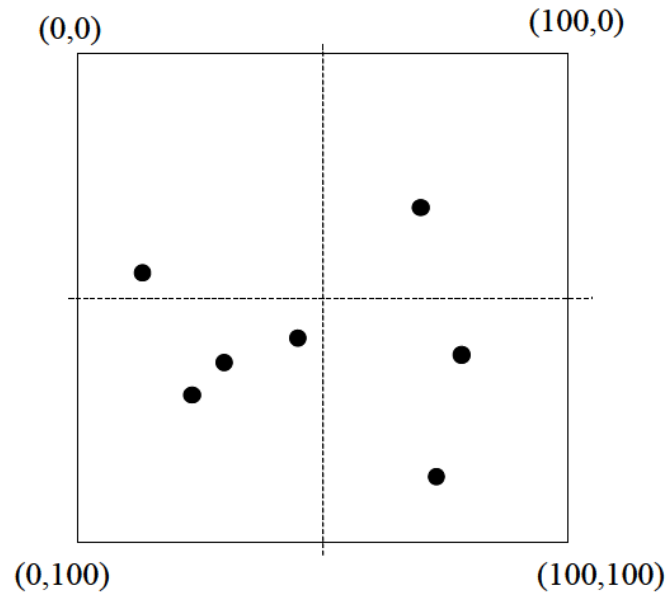


Measuring entropy

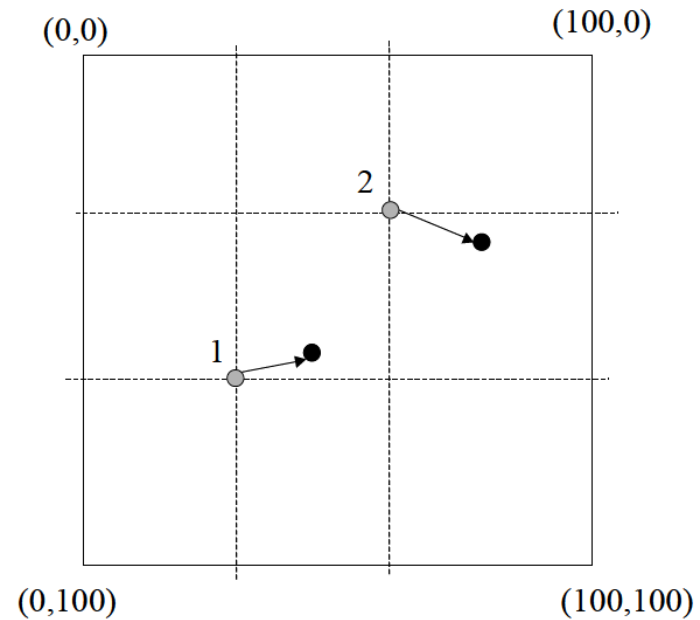
- Measuring number of system states
- Measuring the probabilities



Measuring number of system states



Location based gridding
 $n \times n$ grids, m particles
state count: n^{2m}



Direction based gridding
 n - rayed stars, m particles
state count: nm

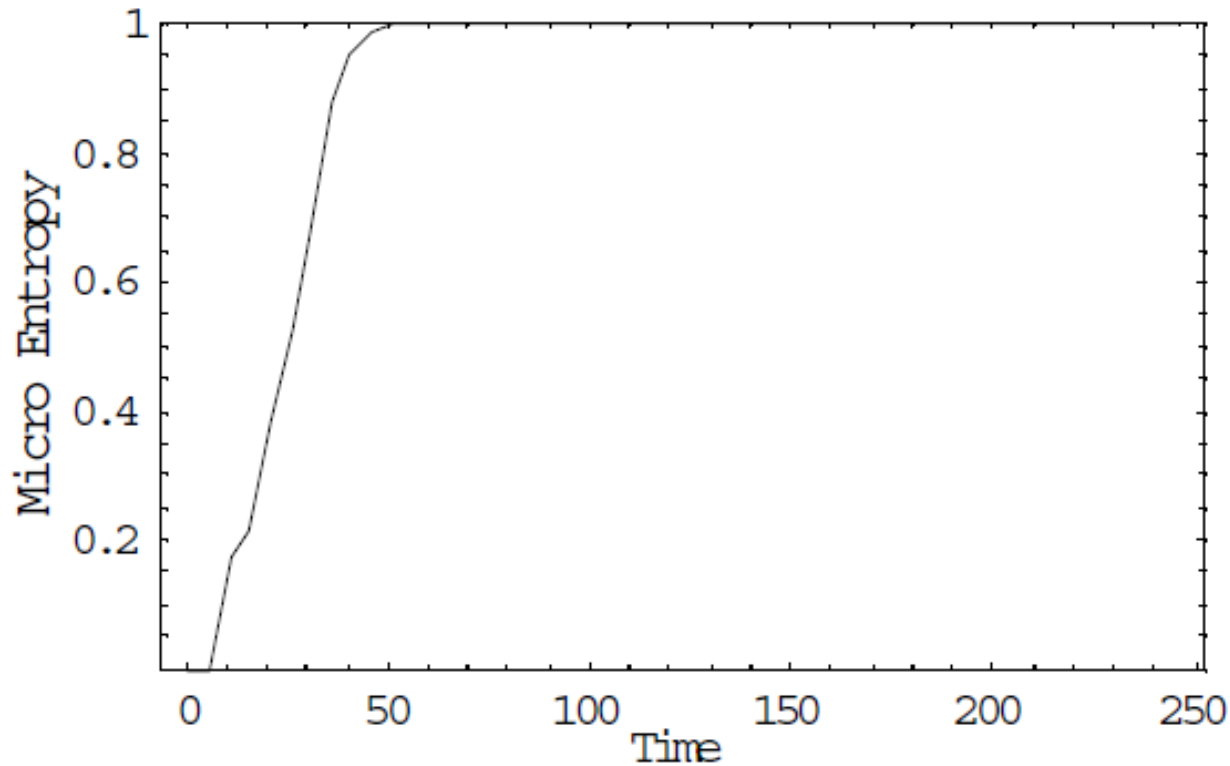


Measuring probabilities

- Analytical approach – impractical
- Monte Carlo approach: count number of replications for states, 30 replications in total at each time step. Entropy is normalized to be $[0, 1]$.
Example, throw a die.



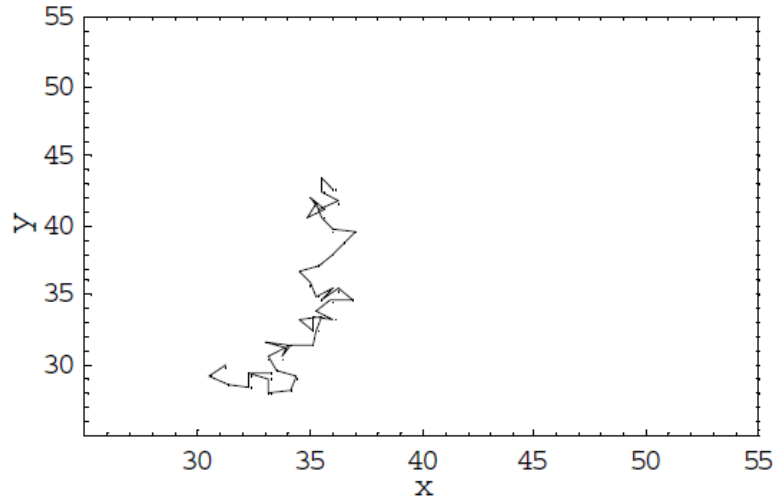
Results – entropy in the micro system (pheromone)



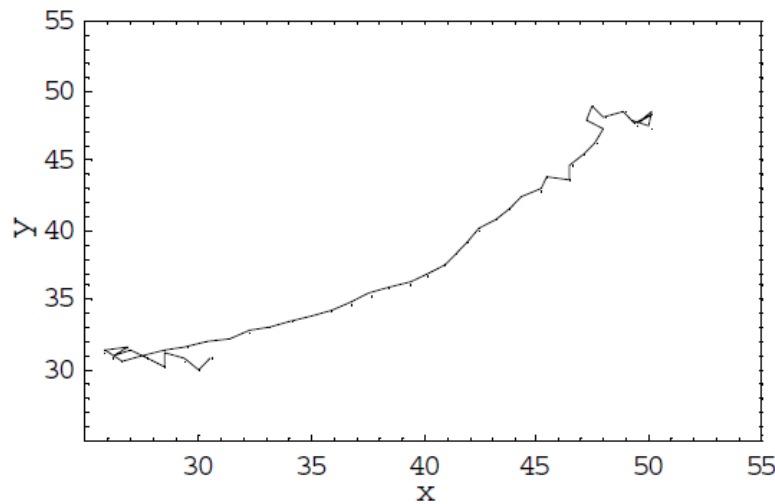
Locational entropy using a 5×5 grids
Directional entropy follows similar pattern



Walker path: unguided vs guided



Unguided

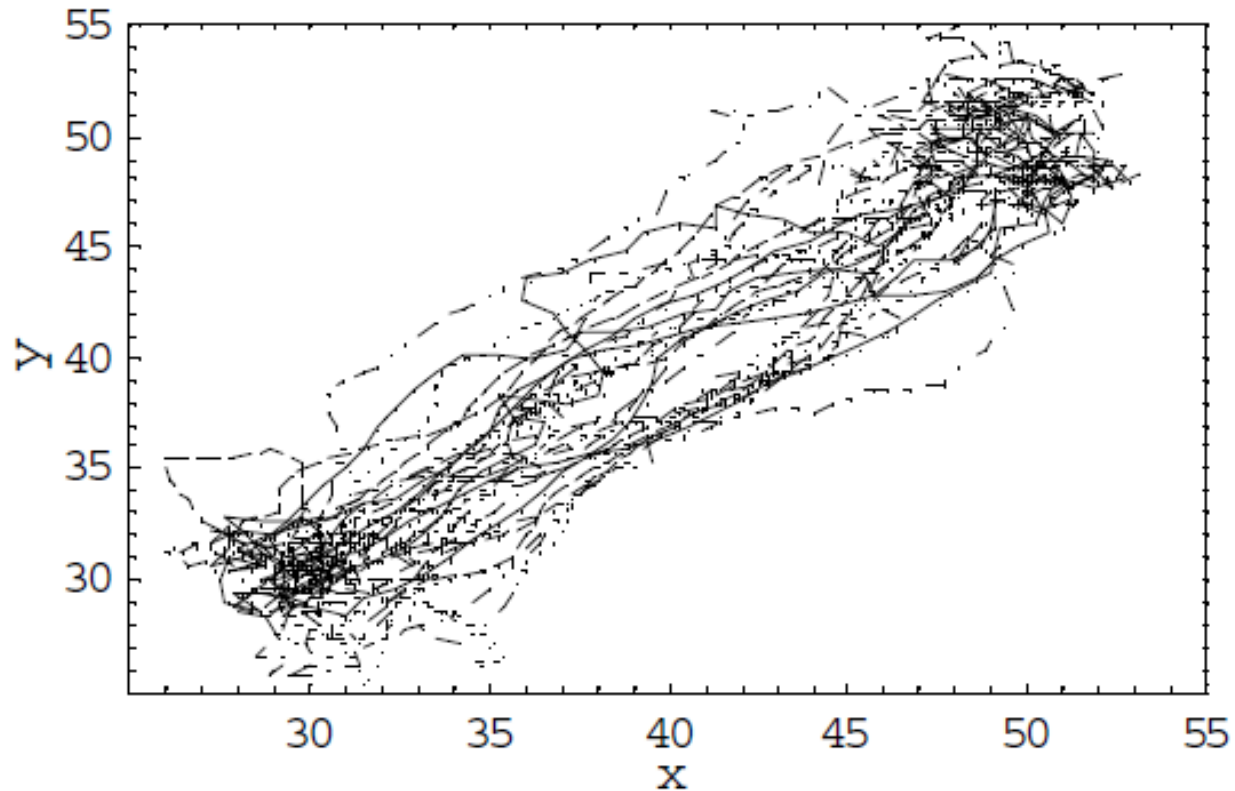


Guided

$\rho = 20$, $\vec{R} = \mathbf{0}$



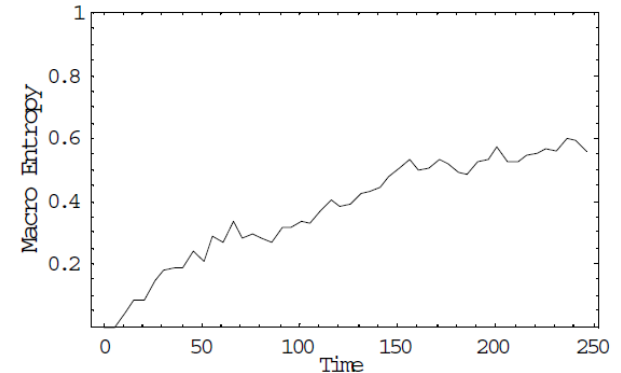
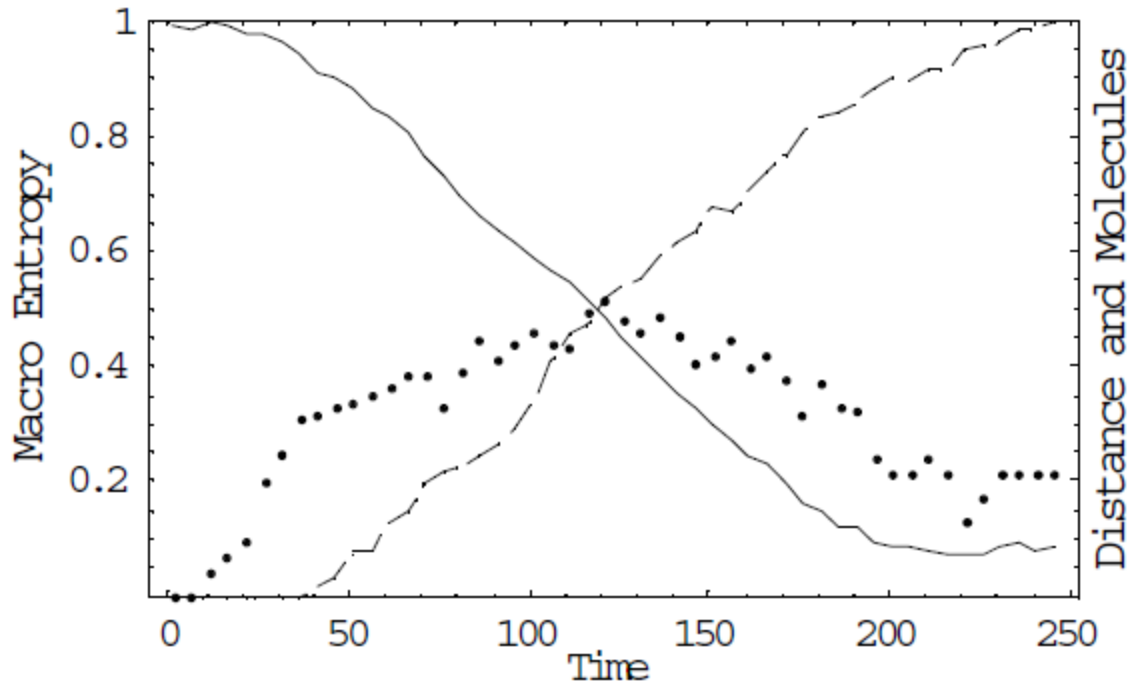
Ensemble of guided walkers



$$\rho = 20, \vec{R} = \mathbf{0}$$



Macro level: locational entropy - unguided vs guided



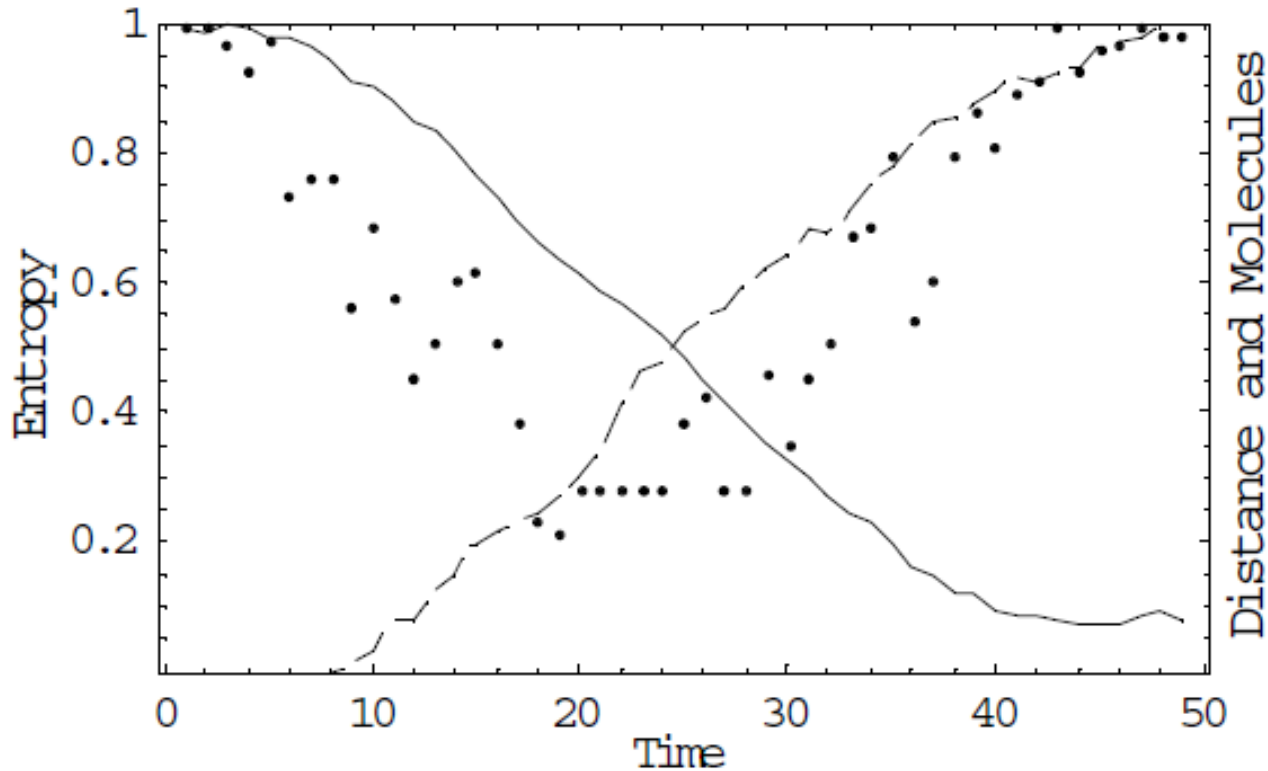
Unguided walker

Guided walker

- locational entropy (15×15 grids)
- median distance to target
- median visible molecules



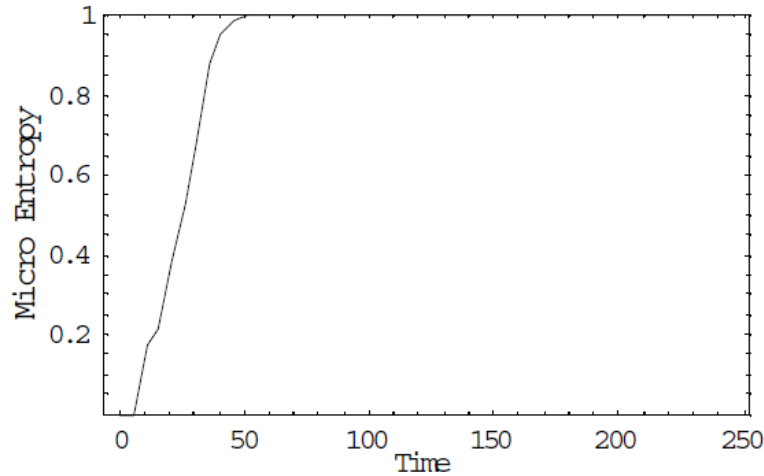
Macro level: directional entropy - guided



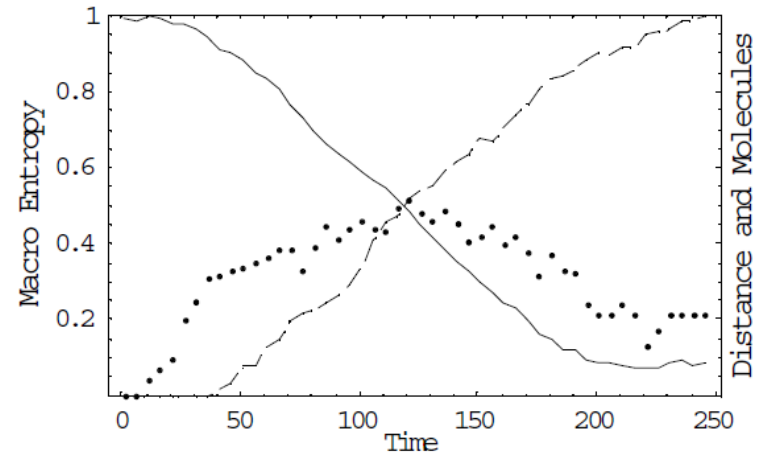
- directional entropy (15×15 grids)
- median distance to target
- median visible molecules



Entropy in the overall system



Entropy gain
at micro level



Entropy loss
at macro level



Summary

- Concepts from thermodynamics were invoked metaphorically to explain the self-organization in MAS.
- Quantified this metaphor through simple partitioning methods and MC simulations.
- Coupling of self-organizing process at the macro level with an entropy-increasing process at a micro level.
- Some form of pheromone or currency is the underlying mechanism for creating an entropy-increasing process.



Praises

- Multidiscipline knowledge and insightful observation of the metaphor.
- Simple but powerful design of the multi-layer model and entropy quantification.
- ~~Effective communication of the concepts and results.~~



Critiques

- An exploration term was defined, but never used. ($\bar{R} = 0$ all the time)
- The number of replicates (only 30) was low considering the huge amount of the possible states.
- Pheromone agents were added arbitrarily. How multiple walker agents interact through the pheromone field created by themselves?
- Limitations? Energy-based approach rather than entropy-based approach?



Relation to the class project

- Class project: *Multiagent Cooperative Payload Transportation with Modular Self-reconfigurable Robots*
- Load-carrying agents directly interact with neighbors, not through pheromone field.
- Path can be lead by the pheromone field. Scout agent?



Questions?

