

| Team Name | Members | Wiki Topic |
|-----------------------------|--|---|
| Ambidextrous Plastic | Sydney Goldberg, Ryan Helmoski, David Socha | Social Choice: Properties of Social Choice Systems |
| Nash Ramblers | Joel Mohrmann, Caleb Zatorski, Samuel Lindvall | Social Choice: Social Welfare Ranking Systems |
| Yensen and the Dahlmanators | Michael Jensen, Rebecca Dahlman, Rachael Dahlman | Non-Cooperative Games: Nash Equilibrium |
| GiT GuD | Paul Quint, Ashley Dyer, Aaron Post | Non-Cooperative Games: Negotiation Strategies |
| St Louis Booze | Nik Leger, Trevor Slawnyk, Austin Wendt | Social Choice: Borda voting, Condorcet conditions, spoiler to include pairwise elimination and Pareto domination |
| Bits Please | Ashlyn Lee, Mike Casper, Shannon Lambdin | Learning: Reinforcement Learning (Model-based, model-free, pros, cons, applications) |
| San Francisco 69ers | Rachel Sutcliffe, Jake Sanchez, Tobin Brown | Learning: Interactions of Learning and Teaching (Stackelberg game, pure coordination game, and the game of chicken) |
| 420 | Nicholas Brockman, Heitor Castro, Mike Rilett | Learning and Teaching: Descriptive and Prescriptive Theories |
| VTools Minus David | Brendan Gallo, Joshua Dunne, Marcus Pasell | Auction: Characteristics and Implications of Electronic Auctions |
| Superb Owl | Wyatt Goodin, Veronica Telega | Mechanism Design: Overcoming Impossibility |
| TFM | Asher Chester, Cameron Maciejewski, Noah Gould | Mechanism Design: Quasilinear Preference Models and Properties of Quasilinear Mechanisms |