

# Publication Strategies

Axel van Lamsweerde

University of Louvain  
B-1348 Louvain-la-Neuve

New Software Engineering Faculty Symposium

ICSE '03, Portland, May 5, 2003

# Publish or Perish: Variations on a Theme

Axel van Lamsweerde

University of Louvain

B-1348 Louvain-la-Neuve

New Software Engineering Faculty Symposium

ICSE '03, Portland, May 5, 2003

# Motivation

Share principles & experience accumulated as ...

- researcher
- editor-in chief of top journal (TOSEM)
- program (co-)chair (ICSE, ESEC, ...)
- PC member for many years (10 ICSE's, 5 FSE's, 6 ESEC's)
- "teacher" of tech writing course at UCL

# Outline

- ◆ Publish... why?
- ◆ Publish... where?
- ◆ Publish... who? for whom?
- ◆ Publish... how?
- ◆ Publish... what?
- ◆ Publish... when?

## Publish... why?

- ◆ To communicate new findings
  - publication = ultimate result of scientific research
  - *research work is never finished until it is published*
- ◆ To let the community know about your work
  - ↳ recognition
  - ↳ contacts, fruitful collaborations
- ◆ To get useful feedback from peers
  - external, independent, frank (anonymous)
- ◆ To embellish your CV (+ CV of colleagues)

## Publish... where?

### ◆ Int'l journal

- different quality standards, selectiveness & impact
- research articles, letters, surveys, "comments on", magazine articles

### ◆ Int'l conference proceedings

- different quality standards, selectiveness & impact (e.g. ICSE vs SEKE)
- research paper, experience report, (poster)

## Publish... where? (2)

### ◆ Journal vs. proceedings

#### - journal ...

more impact (especially long-term impact)

more highly rated by promotion committees

(much) deeper reviews

more space

wider target audience (usually)

fast-track special issues

#### - proceedings ...

faster process

direct contacts & discussions + community awareness

sometimes more selective

selection of best papers for journal

## Publish... where? (3)

- ◆ Journal vs. Conference: not necessarily exclusive
  - expanded version of conference paper can be submitted to journal (with spec of differences)
- ◆ Avoid ...
  - poor-quality journals/conferences (e.g. needing papers, lack serious reviewing process)
  - low-impact journals/proceedings
    - check impact factor*



## Publish... where? (4)

- ◆ To decide which conference, check
  - "submission topics" of CFP
  - **who** is in the PC (appropriate reviewers for your topic?)
- ◆ For good, selective conferences make sure the ratio  
$$\text{NumberOfAcceptedPapers} / \text{NumberOfSubmissions}$$
is mentioned in your pub list (usually available from PC chair's foreword in proceedings)

## Publish ... who?

- ◆ Each author should have contributed in some way
- ◆ Order of authors normally  $\pm$  reflects weight of contribution...
  - in producing results
  - in writing paper
- ◆ Every author must be aware of being an author (!!)
- ◆ Set of authors should be invariant throughout the review process (to avoid conflict-of-interest problems)
- ◆ Advice: in case of doubt/problem, discuss it with authors/colleagues

## Publish ... for whom?

- For reader (in particular, the reviewer :-) ...  
NOT for you !

β

- Paper...
  - = pedagogical explanation of *results*  
"you and me together"

## Publish ... for whom? (2)

### ◆ Golden rules

- identify what the reader's background is
- imagine yourself as the reader
- ask yourself questions ...
  - is this interesting?
  - is this comprehensible here?
  - is this relevant?
  - what questions are coming to reader's mind?
- do not speak highly of yourself / your work ...
  - leave it to the reader to do that
  - (cf. "democratic republic" syndrom)

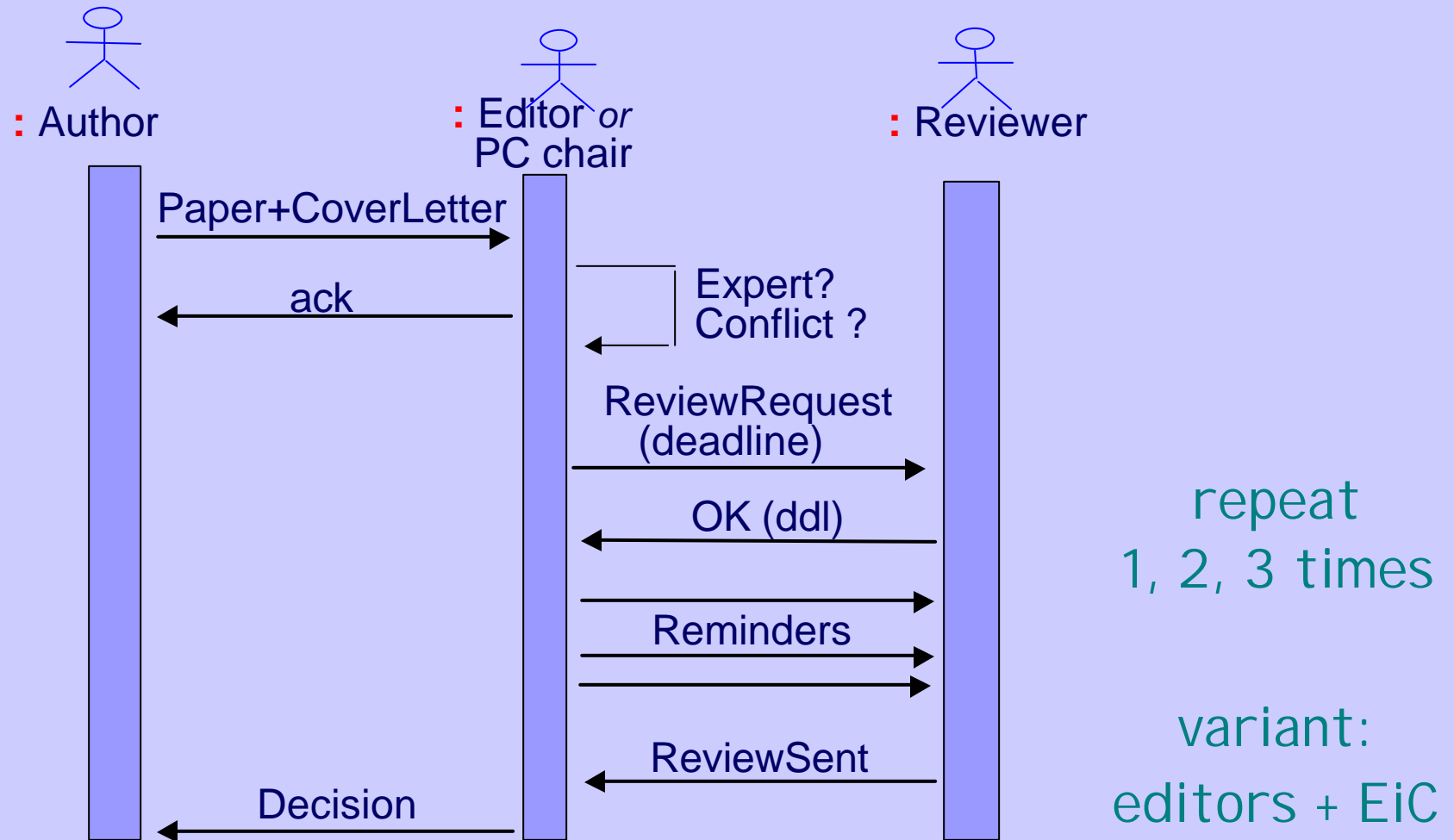
## Publish... how?

### From your perspective ...

- ◆ submit + cover letter  
contact info, **relation to other papers** (if any)
- ◆ wait for editorial/PC decision
- ◆ study reviews *do not blame reviewers*
- ◆ revise accordingly
- ◆ resubmit  
+ detailed response to reviewers on  
how revision addresses concerns
- ◆ if paper accepted: correct proofs rapidly

# Publish... how? - the paper lifecycle

One typical scenario:



## Publish... how? - the paper lifecycle (2)

- ◆ Many exception scenarios (e.g., abnormal reviewer behavior)
- ◆ 3-4 reviewers (most often disagree)
- ◆ Decision: binary for conference; n-ary for journal:
  - accept (never at 1st round)
  - minor revision (most favorable case)  
no second round of reviewing, revision checked by editor
  - major revision (most frequent case)  
new round of reviewing by external reviewers
  - reject = new work to be done to address reviewers' concerns
- ◆ Hopefully 1 iteration on major revision, at most 2

## Publish... how?

- ◆ Don't use reviewers as "debuggers"
- ◆ Do NEVER suggest referee names !!
- ◆ For journal submission:
  - what if... you feel that the process is too slow?
    - ask the editor/EiC for an update BUT do it wisely and NOT too often (e.g., every 3 months)



## Publish... how? (2)

### ◆ What if... you don't agree with...

- the editorial/PC decision

NEVER ask to reconsider unless you have irrefutable evidence of unfair decision

For journal: you may ask to resubmit a fully revised version of a rejected paper but it's anyway going to be handled as a submission covering new work

- reviewers comments

if this may help in your work, ask the editor to forward your (polite) questions to the reviewer --e.g. for clarification of some points she made

## Publish... how? (3)

### ◆ Corollary:

As you benefit from a system, you must contribute to it

⇒ you should not decline review requests in your area  
unless very specific/serious reasons

*do reviews as good as those you would like to receive*

## Publish... what?

- ◆ Two types of research contributions:
  - **invention** of model, method, technique, tool to ...
    - develop, structure, restructure, reuse
    - analyze
    - evaluate
    - measure
    - understand ...software artifact or process
  - experiment-based **discovery**
    - of phenomenon, law, structure, ... about software artifact or process

## Publish... what? (2)

### *Evaluation criteria for research papers:*

- ◆ Original contribution
- ◆ Significant...
  - problem
  - solution
  - + in SE context: useful, scaleable
- ◆ Sound results
  - + replicable
- ◆ High-quality presentation

## Publish... what? (3)

Implications on presentation:

- ◆ *to convince reader of originality...*
  - specify objectives & contribution carefully  
[ abstract, intro, conclusion ]
  - compare with related work carefully  
[ paper introduction, special section ]
  - implement objectives carefully  
[ paper body ]

## Publish... what? (4)

- ◆ *To convince reader of significance ...*
  - discuss *why this **problem** is significant*  
[ abstract, introduction, conclusion ]
  - discuss *why your **result** is significant*  
[ introduction, discussion section, conclusion ]  
in particular: what it may be useful for,  
why/how it scales up

## Publish... what? (5)

### ◆ *To convince reader of soundness ...*

- make paper technically readable, verifiable

- for experiment-based research papers:

  - describe the experimental method carefully so that it can be assessed & replayed

  - do not mix results (data) & their interpretation

  - cf. IMRAD structure of experimental papers

    - (Introduction Method Results And Discussion)

## Publish... what? (6)

- ◆ *To allow replicability ...*
  - provide sufficient technical details (possibly with reference to further details in report available on the web)



## Publish... what? (7)

- ◆ *to convince reader of good presentation ...*
  - high cohesion: one paper, one result
    - don't try to say too much ...
    - ... but don't try to say too little*
    - (cf. LPU problem)
  - self-contained paper
    - put anything needed to understand results
    - [ background section ]
  - no "Agatha Christie" sort of writing

## Publish... what? (8)

- ◆ *To convince reader of good presentation (cont'd) :*
  - tree-structured presentation (goal-subgoals)
  - clear presentation, good technical style
  - *in particular:*
    - **say what you're going to do before doing it**
    - avoid mere description of *work done*  
cf. "we-did-this" papers
    - avoid the 7 sins of novice writers:  
*omission, inconsistency, inadequacy, ambiguity,  
uncontrolled redundancy, forward reference, remorse*

Check tech writing books/courses

## A few typical comment patterns

- ◆ “the objectives are unclear”
- ◆ “too little beef”
- ◆ “the authors seem to ignore ...”
- ◆ “... so what?”
- ◆ “the paper fails to deliver what is promises”
- ◆ “unsubstantiated claims”
- ◆ “opinion paper...”
- ◆ “premature...”
- ◆ “the paper provides little evidence that the results do apply in real settings”, “scaleability is questionable”, etc
- ◆ “evaluation is weak”
- ◆ “rambling discusion...”
- ◆ [to editor/PC:] “boring”, “unexciting”, “substance-free”

## Submit ... when?

- ◆ Not too soon... & not too late
- ◆ Not too often (unless you are genius) ?
- ◆ Advice:
  - refrain from submitting half-baked ideas --keep them for workshops

## (Commonsense) Conclusion

### ◆ Publish (& not perish) ...

- good work
- in good journals & conferences
- with good people
- at good time

repeated publication of weak papers  
may severely damage your reputation...

### ◆ Be a good reviewer

### ◆ Good luck, and have fun !

## For fruitful bedtime reading

- R.A. Day, *How to Write and Publish a Scientific Paper*. Cambridge University Press, 1989.
- D. Knuth, T. Larrabee, P.M. Roberts, *Mathematical Writing*. Report STAN-CS-88-1193, Department of Computer Science, Stanford University, 1988
- S. Schwartz, *Towards Better Scientific Writing*. 1982.
- D. Solow, *How to read and do proofs*, Wiley, 1990.
- M.C. van Leunen, *A Handbook for Scholars*. Knopf, 1978.
- AvL, Tech Writing, Course Notes, UCL