## Watched Literals and Restarts in MiniSAT

CSCE 235H Introduction to Discrete Structures (Honors) Spring 2020 URL: cse.unl.edu/~cse235h All questions: Piazza

### **Reminder: Unit Propagation**

- Assignments may result in unit clauses  $a \leftarrow false \text{ and } a \lor b \text{ yield } b$
- Unit clauses immediately force an assignment

$$b \leftarrow true$$

 This can lead to a chain reaction as new assignments 'propagate' throughout the clauses

#### When Does Unit Propagation Fire Up?

• Consider the clause

$$(x_1 \vee \neg x_2 \vee \neg x_3 \vee x_4)$$

- If no variable is assigned, no unit propagation occurs
- If all but two variables are assigned, unit propagation becomes possible

$$(0 \lor \neg x_2 \lor \neg 1 \lor x_4)$$

- Watched-literal mechanism
  - Watches 2 unassigned literals in every clause in 'preparation' of unit propagation

### Watched Literals

- Technique for efficiently implementing unit propagation
- Only two literals per clause must be *watched* to determine when a clause becomes unit

$$(x_1 \vee \neg x_2 \vee \neg x_3 \vee x_4)$$

 Each literal keeps a watcher list containing the clauses it is currently watched by.

## Initializing Watched Literals (1)

• For every clause, select two literals to be watched.

$$c_1 = (x_1 \lor \neg x_2 \lor \neg x_3 \lor x_4)$$
  

$$c_2 = (\neg x_1 \lor x_3 \lor \neg x_4)$$
  

$$c_3 = (x_2 \lor x_4)$$

# Initializing Watched Literals (2)

• Every time a literal becomes watched, add the watching clause to the literal's watcher list

$$c_1 = (x_1 \lor \neg x_2 \lor \neg x_3 \lor x_4)$$
  

$$c_2 = (\neg x_1 \lor x_3 \lor \neg x_4)$$
  

$$c_3 = (x_2 \lor x_4)$$

$$w(x_1) = \{\} \qquad w(\neg x_1) = \{\} \\ w(x_2) = \{c_3\} \qquad w(\neg x_2) = \{c_1\} \\ w(x_3) = \{c_2\} \qquad w(\neg x_3) = \{\} \\ w(x_4) = \{c_1, c_3\} \qquad w(\neg x_4) = \{c_2\} \end{cases}$$

Watched Literals and Restarts

### Watched Literal Assignment (1)

• Assign

$$x_4 \leftarrow 0$$

• Check watcher list of newly false literal

$$w(x_4) = \{c_1, c_3\}$$

## Watched Literal Assignment (2)

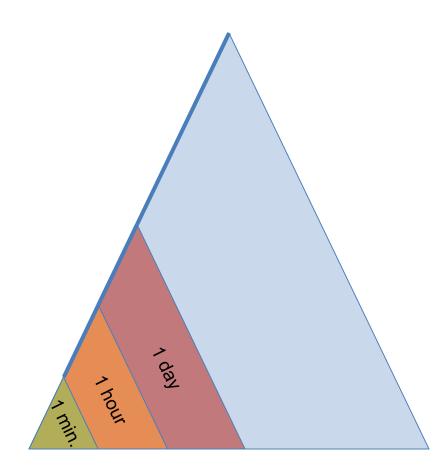
• If clause has become unit, propagate

$$c_3 = (x_2 \vee \mathbf{0}_4)$$
$$x_2 \leftarrow 1$$

• If not, select a new literal to watch

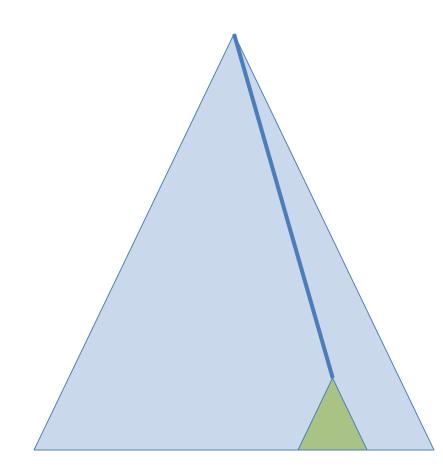
$$c_1 = (x_1 \vee \underline{\neg x_2} \vee \underline{\neg x_3} \vee \mathbf{0}_4)$$
$$w(\neg x_3) = \{c_1\}$$

# Danger of Search (1)



- If search space is very, very large
- We could be
  - searching and
     backtracking in one
     corner
  - and ignoring more promising part of the tree

# Danger of Search (2)



- Solution
  - Occasionally, drop the search
  - Restart from somewhere else
  - Restart works well in practice

#### Restarts

- After searching for a specified amount of time (usually given by # conflicts) restart the search
- Undo all assignments
- Preserve:
  - learned clauses
  - variable activity values
- After performing a restart, the time until the next restart may change

#### **Restart Sequences**

• Geometric

[Walsh '99]

- -1, 2, 4, 8, 16, 32, 64, 128, ...
- Each successive search is given more time than the previous
- Luby universal strategy [Luby+, '93]
  - -1, 1, 2, 1, 1, 2, 4, 1, 1, 2, 1, 1, 2, 4, 8, ...
  - Optimal restart sequence if runtime distribution is unknown