

# Clause Learning and Intelligent Backtracking in MiniSAT

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CSC 235H Introduction to Discrete Structures (Honors)  
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URL: [cse.unl.edu/~cse235h](http://cse.unl.edu/~cse235h)

All questions: Piazza

# Clause Learning

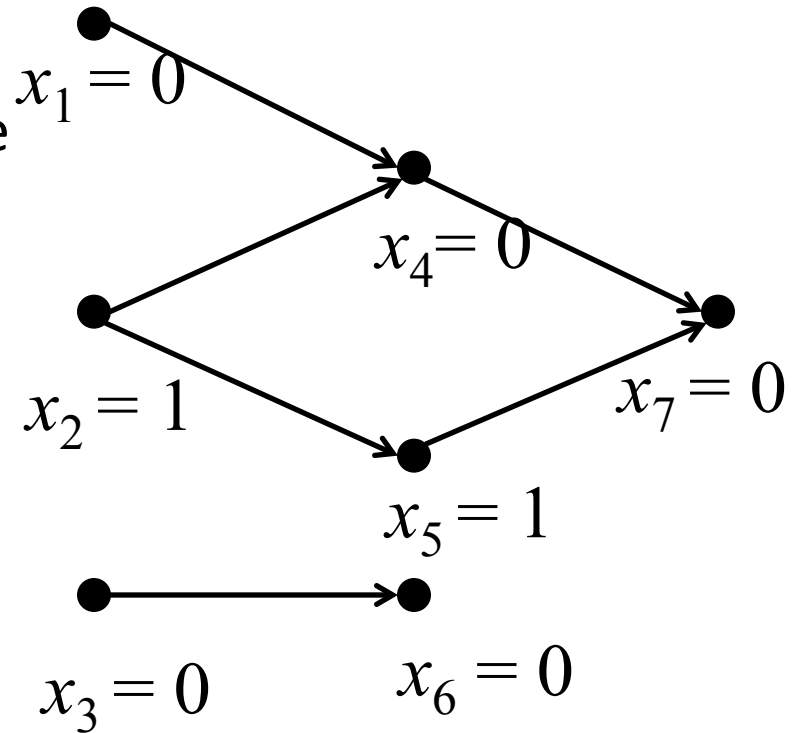
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- At every conflict, determine the cause of the conflict
- Create a new clause to prevent the conflict from being reached in the future
- Tools
  - Implication graph to determine cause of conflicts
  - Added clause is a “learnt” no-good

# Implication Graph (1)

- Nodes correspond to assignments
- Nodes with no incoming edges are **decision** variables (assignments)
- Nodes with incoming edges were assigned through **propagation**

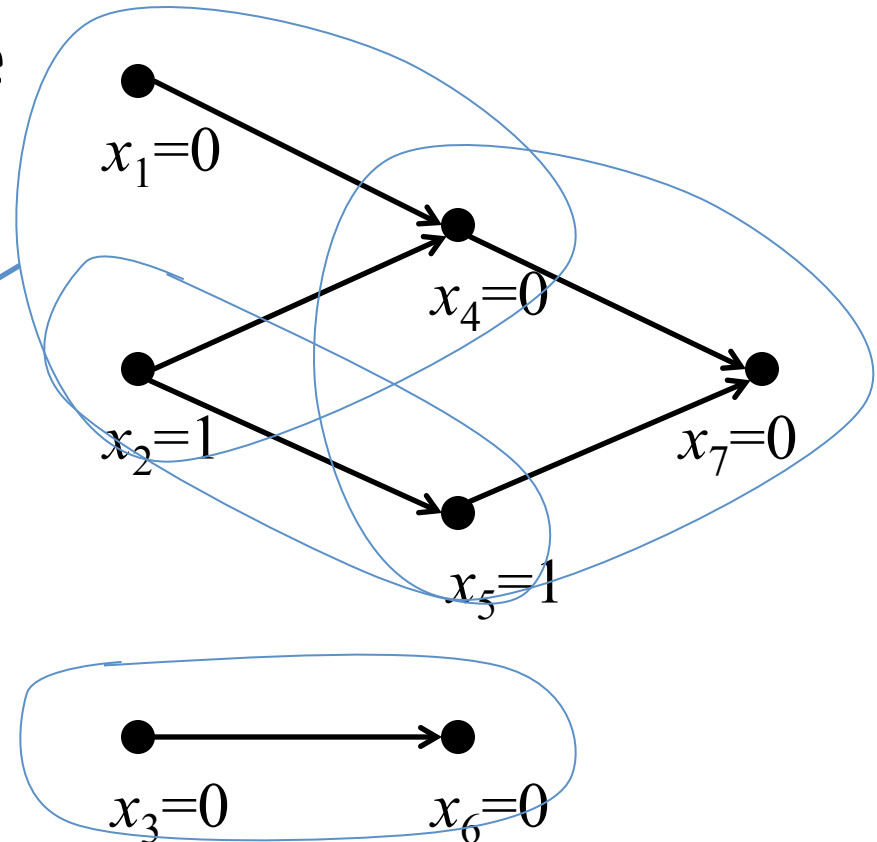
$$\begin{array}{ll}
 x_1 \leftarrow 0 & (x_1 \vee \neg x_2 \vee \neg x_4) \wedge \\
 x_2 \leftarrow 1 & (x_4 \vee \neg x_5 \vee \neg x_7) \wedge \\
 x_3 \leftarrow 0 & (x_3 \vee \neg x_6) \wedge \\
 & (\neg x_2 \vee x_5)
 \end{array}$$



# Implication Graph (2)

- A node and its immediate predecessors correspond to a clause

$$(x_1 \vee \neg x_2 \vee \neg x_4)$$



# Trail

- Series of assignments made up to current point in search
- Broken up by ‘decision levels’
- Each decision level includes propagations

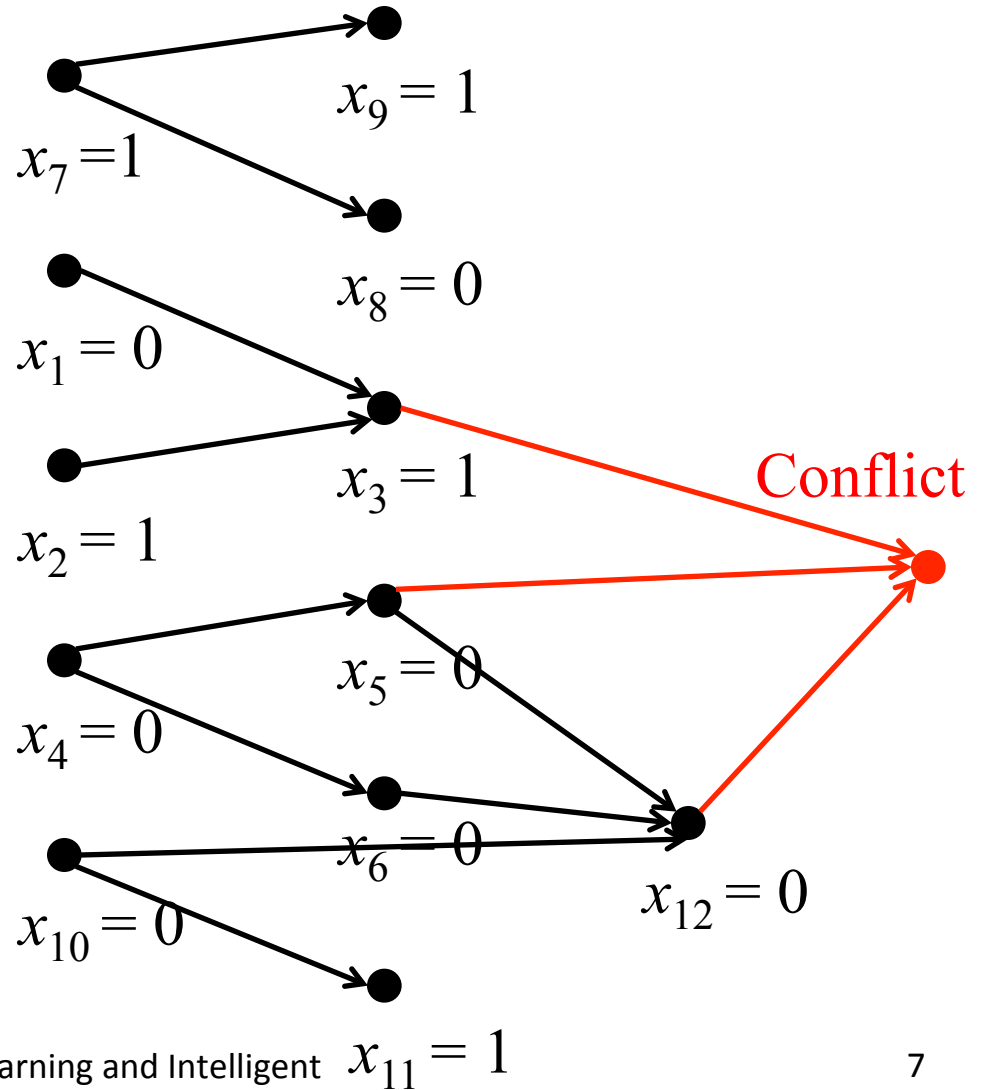
Decision level	Assignment
1	$x_1 = 0$
2	$x_2 = 1$ $x_4 = 0$ $x_5 = 1$ $x_7 = 0$
3	$x_3 = 0$ $x_6 = 0$

# Clause Learning Example (1)

DL	Assignment	
1	$x_1 = 0$	$(x_5 \vee x_6 \vee x_{10} \vee \neg x_{12}) \wedge$
2	$x_2 = 1$	$(x_1 \vee \neg x_2 \vee x_3) \wedge$
	$x_3 = 1$	$(\neg x_3 \vee x_5 \vee x_{12}) \wedge$
3	$x_4 = 0$	$(\neg x_3 \vee x_6 \vee \neg x_{10}) \wedge$
	$x_5 = 0$	$(\neg x_7 \vee x_9) \wedge$
	$x_6 = 0$	$(\neg x_7 \vee \neg x_8) \wedge$
4	$x_7 = 1$	$(x_4 \vee \neg x_5) \wedge$
	$x_8 = 0$	$(x_4 \vee \neg x_6) \wedge$
	$x_9 = 1$	$(x_{10} \vee x_{11})$
5	$x_{10} = 0$	
	$x_{11} = 1$	
	$x_{12} = 0$	

# Clause Learning Example (2)

DL	Assignment
1	$x_1 = 0$
2	$x_2 = 1$ $x_3 = 1$
3	$x_4 = 0$ $x_5 = 0$ $x_6 = 0$
4	$x_7 = 1$ $x_8 = 0$ $x_9 = 1$
5	$x_{10} = 0$ $x_{11} = 1$ $x_{12} = 0$



# Clause Learning Example (3)

Decision variables

Conflict caused by assignment

$$(\neg x_1 \wedge x_2 \wedge \neg x_4 \wedge \neg x_{10})$$

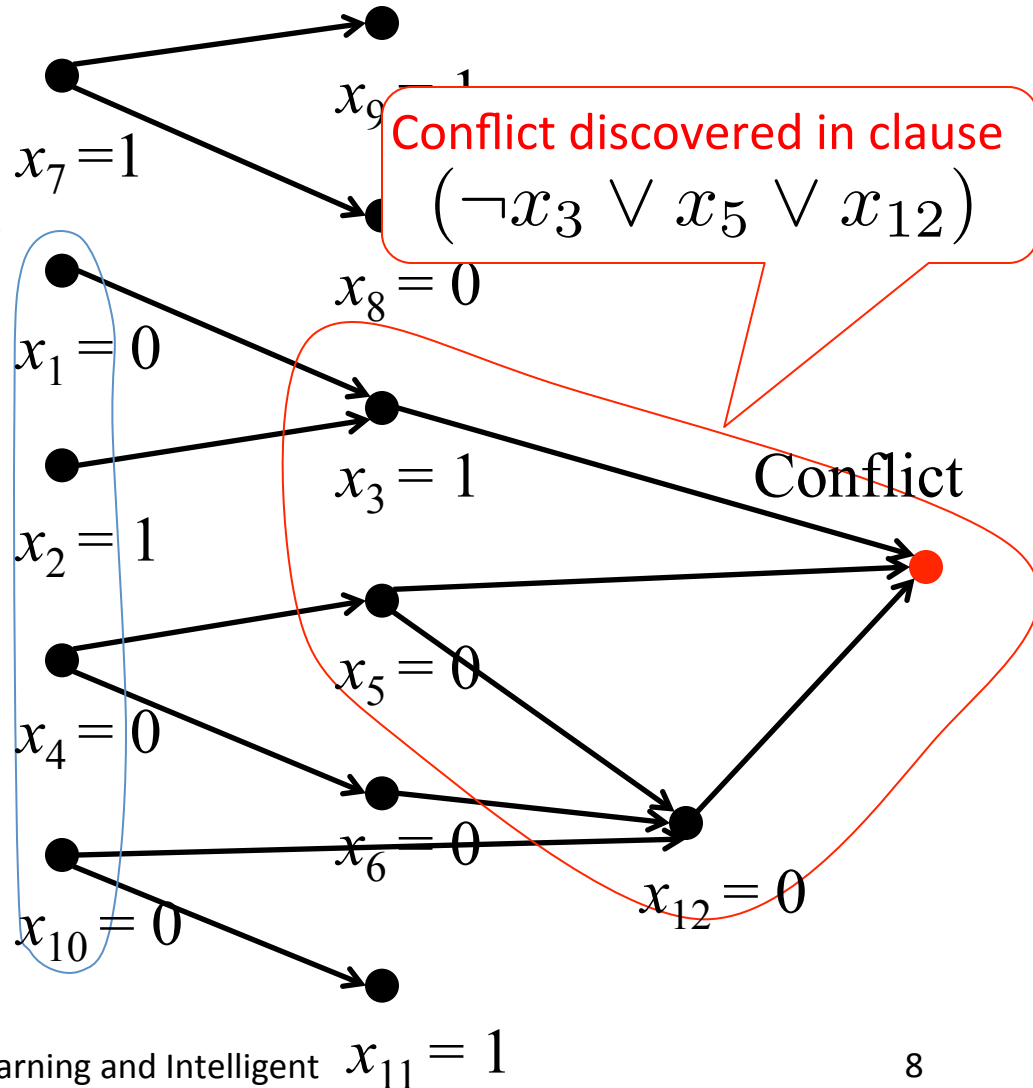
So, we negate it

$$\neg(\neg x_1 \wedge x_2 \wedge \neg x_4 \wedge \neg x_{10})$$

.. and add the clause

$$(x_1 \vee \neg x_2 \vee x_4 \vee x_{10})$$

to the formula to prevent this conflict in the future





# Intelligent Backtracking

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- When reaching a conflict, we
  - Consider conflicted clauses
  - Draw the implication graph
  - Identify the decision variables
  - Generate the learnt no-good
  - Add learned clause to the formula
- Undo assignments until the learned clause becomes a unit clause

# Intelligent Backtracking Example (1)

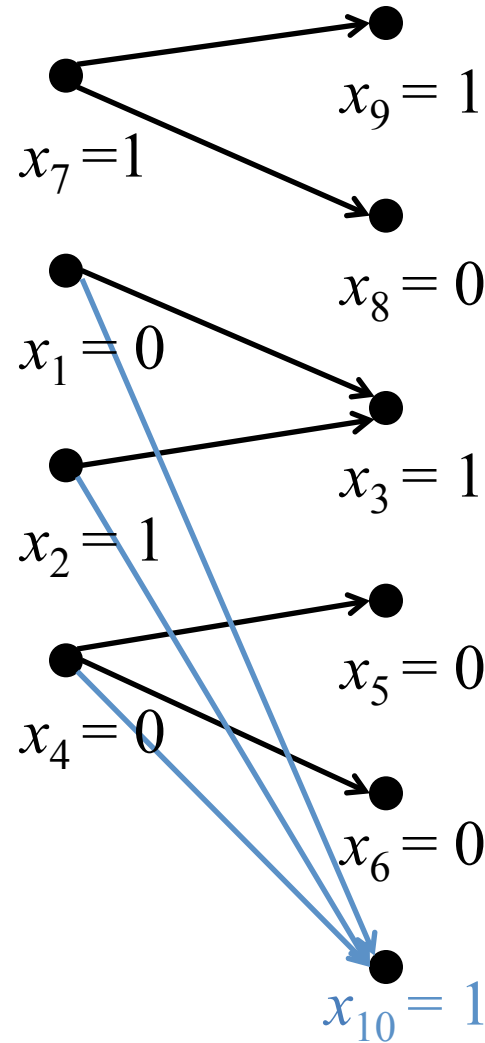
DL	Assignment
1	$x_1 = 0$
2	$x_2 = 1$ $x_3 = 1$
3	$x_4 = 0$ $x_5 = 0$ $x_6 = 0$
4	$x_7 = 1$ $x_8 = 0$ $x_9 = 1$
5	<b><math>x_{10} = 0</math></b> $x_{11} = 1$ $x_{12} = 0$

$$\begin{aligned}
 & (x_5 \vee x_6 \vee x_{10} \vee \neg x_{12}) \wedge \\
 & (x_1 \vee \neg x_2 \vee x_3) \wedge \\
 & (\neg x_3 \vee x_5 \vee x_{12}) \wedge \\
 & (\neg x_3 \vee x_6 \vee \neg x_{10}) \wedge \\
 & (\neg x_7 \vee x_9) \wedge \\
 & (\neg x_7 \vee \neg x_8) \wedge \\
 & (x_4 \vee \neg x_5) \wedge \\
 & (x_4 \vee \neg x_6) \wedge \\
 & (x_{10} \vee x_{11}) \wedge \\
 & (x_1 \vee \neg x_2 \vee x_4 \vee x_{10})
 \end{aligned}$$

$x_{10}$  deepest decision variable

# Intelligent Backtracking Example (2)

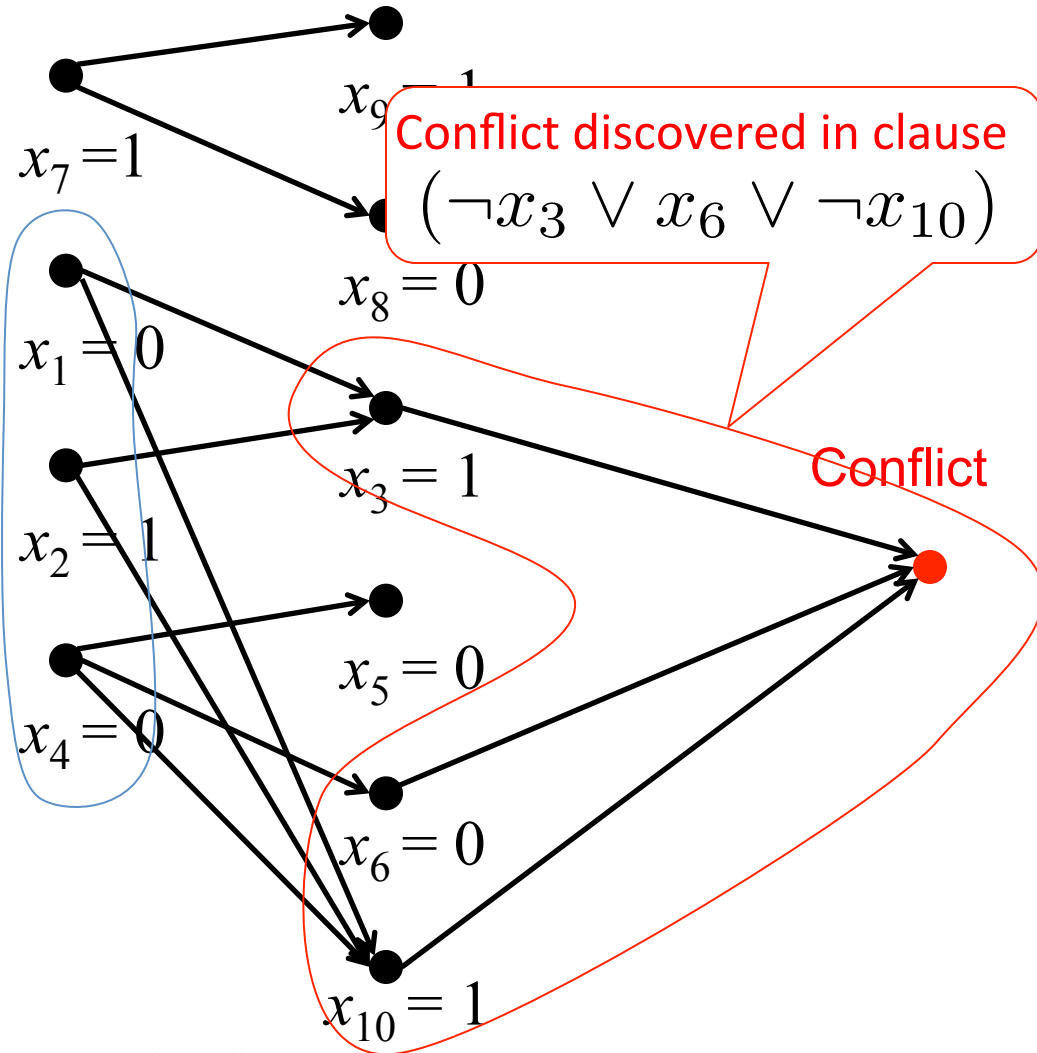
DL	Assgn	DL	Assgn
1	$x_1 = 0$	1	$x_1 = 0$
2	$x_2 = 1$ $x_3 = 1$	2	$x_2 = 1$ $x_3 = 1$
3	$x_4 = 0$ $x_5 = 0$ $x_6 = 0$	3	$x_4 = 0$ $x_5 = 0$ $x_6 = 0$
4	$x_7 = 1$ $x_8 = 0$ $x_9 = 1$	4	$x_7 = 1$ $x_8 = 0$ $x_9 = 1$
5	$x_{10} = 0$ $x_{11} = 1$ $x_{12} = 0$		$x_{10} = 1$



# Intelligent Backtracking Example (3)

Conflict caused by these decision variables

.. and add the clause  
 $(x_1 \vee \neg x_2 \vee x_4)$   
to the formula to prevent  
this conflict in the future



# Intelligent Backtracking Example (4)

DL	Assgn	
1	$x_1 = 0$	$(x_5 \vee x_6 \vee x_{10} \vee \neg x_{12}) \wedge$
2	$x_2 = 1$	$(x_1 \vee \neg x_2 \vee x_3) \wedge$
	$x_3 = 1$	$(\neg x_3 \vee x_5 \vee x_{12}) \wedge$
3	$x_4 = 0$	$(\neg x_3 \vee x_6 \vee \neg x_{10}) \wedge$
	$x_5 = 0$	$(\neg x_7 \vee x_9) \wedge$
	$x_6 = 0$	$(\neg x_7 \vee \neg x_8) \wedge$
4	$x_7 = 1$	$(x_4 \vee \neg x_5) \wedge$
	$x_8 = 0$	$(x_4 \vee \neg x_6) \wedge$
	$x_9 = 1$	$(x_{10} \vee x_{11}) \wedge$
	$x_{10} = 1$	$(x_1 \vee \neg x_2 \vee x_4 \vee x_{10}) \wedge$
		$(x_1 \vee \neg x_2 \vee x_4)$

# Intelligent Backtracking Example (5)

DL	Assgn	DL	Assgn	
1	$x_1 = 0$	1	$x_1 = 0$	$(x_5 \vee x_6 \vee x_{10} \vee \neg x_{12}) \wedge$
2	$x_2 = 1$	2	$x_2 = 1$	$(x_1 \vee \neg x_2 \vee x_3) \wedge$
	$x_3 = 1$		$x_3 = 1$	$(\neg x_3 \vee x_5 \vee x_{12}) \wedge$
3	$x_4 = 0$	3	<b><math>x_4 = 1</math></b>	$(\neg x_3 \vee x_6 \vee \neg x_{10}) \wedge$
	$x_5 = 0$			$(\neg x_7 \vee x_9) \wedge$
	$x_6 = 0$			$(\neg x_7 \vee \neg x_8) \wedge$
4	$x_7 = 1$			$(x_4 \vee \neg x_5) \wedge$
	$x_8 = 0$			$(x_4 \vee \neg x_6) \wedge$
	$x_9 = 1$			$(x_{10} \vee x_{11}) \wedge$
	$x_{10} = 1$			$(x_1 \vee \neg x_2 \vee x_4 \vee x_{10}) \wedge$
				$(x_1 \vee \neg x_2 \vee x_4)$

# Summary

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- Search
  - Assign variable, Propagate
  - Detect conflict? Intelligent backtracking
- Intelligent backtracking
  - Identify decision variables source of conflict
  - Add no-good clause so conflict cannot arise in the future
  - Backtrack the deepest variables in the learnt clause
  - Flip assignment of deepest variable in learnt clause
  - Proceed
- Do you see any problem in this strategy?