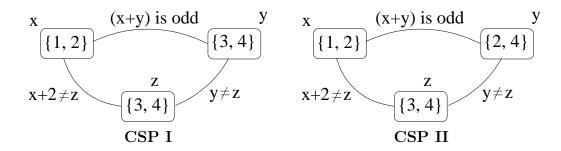
## Homework 7

Assigned on: Mon April 3, 2006.

**Due:** Fri Apr 7, 2006.

This is a pen-and-paper homework, to be returned in class The whole homework is worth 30 points

1. (6 points) Constraint propagation Consider the CSPs represented by the constraint networks below:



For each CSP, state whether or not the CSP is arc-consistent. If it is, explain why. If it is not, explain which domain must be reduced to make the CSP arc-consistent, and specify the constraint that can be used to reduce the domain.

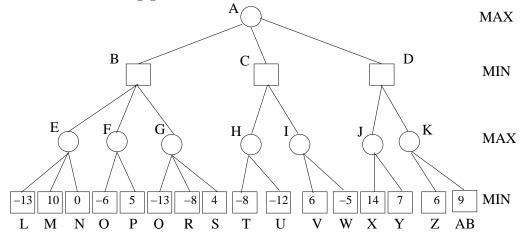
(a) CSP I:

(b) CSP II:

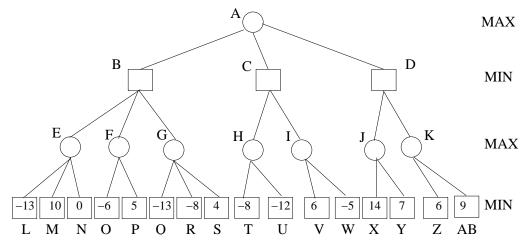
## 2. Alpha-beta search.

(Total 8 points)

Consider the following game tree:



- (a) Compute the minimax decision. Show your answer by writing the values at the appropriate nodes in the above tree. (Copy the tree in your homework.) (1 points)
- (b) What move should Max choose? (1 points)
- (c) Using the *alpha-beta pruning method*, with standard left-to-right evaluation of nodes, show how the method operates on (a copy of) the tree and list the nodes are *not* examined by alpha-beta. (6 points)



3. AIMA, Exercise 6.3, page 190.

10 points

4. AIMA, Exercise 7.5, page 237.

6 points