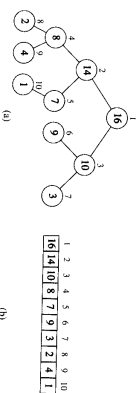


(Binary) **Heap**: Array that can be viewed as a complete binary tree



3

- Node in the tree  $\sim$  element in array storing same value
- Tree complete: filled on all levels, except possibly lowest level (from left up to a point)
- $A$  is the array,  $heap - size[A]$ ,  $A[1 \dots length[A]]$ ,  $heap - size[A] \leq length[A]$ , elements in  $A$  beyond  $A[heap - size[A]]$  are not elements of the heap

## Heapsort

Textbook: Chapter 7, Section 7.1, 7.2 and 7.3

### CSC310: Data Structures and Algorithms

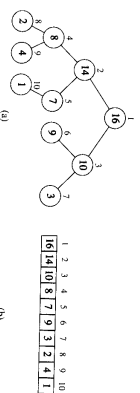
[www.cse.unl.edu/~choueiry/S01-310/](http://www.cse.unl.edu/~choueiry/S01-310/)

Berthe Y. Choueiry (Shu-we-ri)

Ferguson Hall, Room 104

[choueiry@cse.unl.edu](mailto:choueiry@cse.unl.edu), Tel: (402)472-5444

1



4

- Root of tree is  $A[1]$
- Node index  $i$ , indices of parent/children:  $Parent(i)$ ,  $Left(i)$ , and  $Right(i)$
- Index of  $Parent(i)$  is  $\lfloor i/2 \rfloor$
- Index of left child,  $Left(i)$  is  $2i$
- Index of right child,  $Right(i)$  is  $2i + 1$
- Binary representation: shift left one bit (+ one), shift right one bit

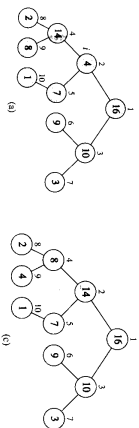
2

- Insertion sort ✓  
Sorts in  $\Omega(n)$ ,  $O(n^2)$   
Sorts in place, in array
- Merge-sort ✓  
Sorts  $\Theta(n \lg n)$   
Uses space, external to array
- Heapsort, ←  
Sorts  $O(n \lg n)$   
Sorts in place, in array  
Constant number of array elements stored outside input array at any time  
Uses **heap** ← new data structure

**Five basic procedures**

1. Heapify maintains heap property runs in  $O(\lg n)$
2. Build-Heap produces a heap from an unordered input array linear in time
3. Heapsort sorts an array in place runs in  $O(n \lg n)$
4. Extract-Max and 5. Insert allow heap to be used as priority queue run in  $O(\lg n)$

**Heapify maintains heap property**

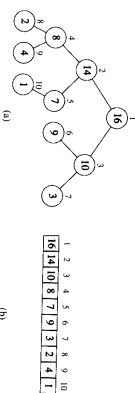


**Input:** An array  $A$ , and an index  $i$  in array

**Assumption:** Binary tree rooted at  $Left(i)$  and  $Right(i)$  are heaps

but  $A[i]$  smaller than its children (i.e., heap property violated)

**Output:** heap  $A$ , heap property restored  
 $A[i]$  pushed down so that subtree rooted at  $i$  becomes a heap

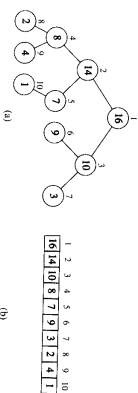


• **Heap property:**  $\forall i, A[Parent(i)] \geq A[i]$ , except root

Value of a node at most value of its parent

- Largest element in a heap is stored at the root
- Subtrees rooted at a node contain smaller values than the node's

Exercise: 7.1-6. Is  $\langle 23, 17, 14, 6, 13, 10, 1, 5, 7, 12 \rangle$  a heap?



• **Height** of a node: #edges on longest simple path from node to a leaf

- Height of the tree = height of its root
- Heap of  $n$  elements, height is  $\Theta(\lg n)$
- Basic operations (remember?) on heaps run in time proportional to height, thus  $O(\lg n)$

Exercises: 7.1-1 and 7.1-2

### Running time of Heapify

```

HEAPIFY(A, i)
1 l ← LEFT(i)
2 r ← RIGHT(i)
3 if l ≤ heap-size[A] and A[l] > A[i]
4 then largest ← l
5 else largest ← i
6 if r ≤ heap-size[A] and A[r] > A[largest]
7 then largest ← r
8 if largest ≠ i
9 then exchange A[i] ↔ A[largest]
10 HEAPIFY(A, largest)
    
```

Subtree of size  $n$ , rooted at node  $i$ :

- $\Theta(1)$  to fix up relationship between  $A[i]$ ,  $A[Left(i)]$ ,  $A[Right(i)]$
- time to Heapify a subtree of at most  $2n/3$  nodes
- Running time  $T(n) \leq T(2n/3) + \Theta(1)$
- Solution: case 2 of Master theorem  $T(n) = O(\lg n)$
- Alternatively, in terms of  $h$ ,  $T(n) = O(h)$

### Building a heap: use Heapify

Converts array  $A[1 \dots n]$  ( $n = length[A]$ ) into a heap.

Elements in subarray  $A[(\lfloor n/2 \rfloor) + 1 \dots n]$  are all leaves, 1-element heap, no need to heapify them (they'll stay where there are)

Heapify the remaining elements, from  $\lfloor n/2 \rfloor$  downto 1

```

BUILD-HEAP(A)
1 heap-size[A] ← length[A]
2 for i ← [length[A]/2] downto 1
3 do HEAPIFY(A, i)
    
```

Build a heap with  $A = \langle 4, 1, 3, 2, 16, 9, 10, 14, 8, 7 \rangle$

```

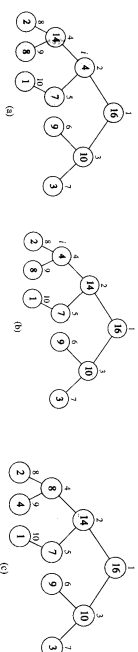
HEAPIFY(A, i)
1 l ← LEFT(i)
2 r ← RIGHT(i)
3 if l ≤ heap-size[A] and A[l] > A[i]
4 then largest ← l
5 else largest ← i
6 if r ≤ heap-size[A] and A[r] > A[largest]
7 then largest ← r
8 if largest ≠ i
9 then exchange A[i] ↔ A[largest]
10 HEAPIFY(A, largest)
    
```

Each call stores in *largest* index of largest of

$A[i]$ ,  $A[Left(i)]$ ,  $A[Right(i)]$

If  $A[i]$  is largest, we have a heap!

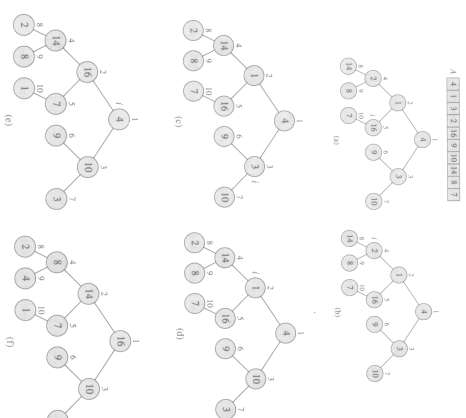
Otherwise,  $A[i]$  swapped with  $A[largest] \rightarrow i$  satisfies heap property  
 However, *largest* may violate heap property  $\rightarrow$  recursive call



```

HEAPIFY(A, i)
1 l ← LEFT(i)
2 r ← RIGHT(i)
3 if l ≤ heap-size[A] and A[l] > A[i]
4 then largest ← l
5 else largest ← i
6 if r ≤ heap-size[A] and A[r] > A[largest]
7 then largest ← r
8 if largest ≠ i
9 then exchange A[i] ↔ A[largest]
10 HEAPIFY(A, largest)
    
```

Exercise: 7-2-1. Heapify(A, 3) on  $A = \langle 27, 17, 3, 16, 13, 10, 1, 5, 7, 12, 4, 8, 9, 0 \rangle$



### Running time of Build-Heap

Simple upper bound on running time:

- Each call to **Heapify** costs  $O(\lg n)$
- There are at most  $O(n)$  calls
- Running time at most  $O(n \lg n)$

• Upper bound correct, but not tight:  
tighter upper bound can be computed.

Observation: Cost of call to **Heapify** depends on height of node and heights of most nodes are small!  
One can prove running time is in  $O(n)$