

Title: A Filtering Algorithm for Constraints of Difference in CSPs  
Author: J.-Ch. Régin  
Proc.: AAAI 1994  
Pages: 362–367

**Foundations of Constraint Processing**  
**CSCE421/821, Spring 2011**  
[www.cse.unl.edu/~cse421](http://www.cse.unl.edu/~cse421)

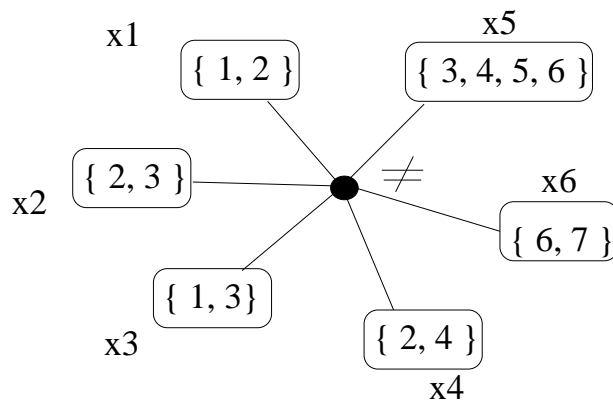
Berthe Y. Choueiry (Shu-we-ri)  
Avery Hall, Room 360  
[choueiry@cse.unl.edu](mailto:choueiry@cse.unl.edu), Tel: (402)472-5444

Images scanned from paper by Nimit Mehta

## All-diffs constraint

Constraint:  $C$

Variables:  $X_C = \{x_1, x_2, \dots, x_6\}$



**Context:** finite CSPs

**Goal:** efficiency of arc consistency

**Focus:** All-diff constraints

**Result:** efficient algorithm  $\left\{ \begin{array}{l} \text{Space : } \mathcal{O}(pd) \\ \text{Time : } \mathcal{O}(p^2d^2) \end{array} \right.$   
 $p$ : #vars,  $d$ : max domain size

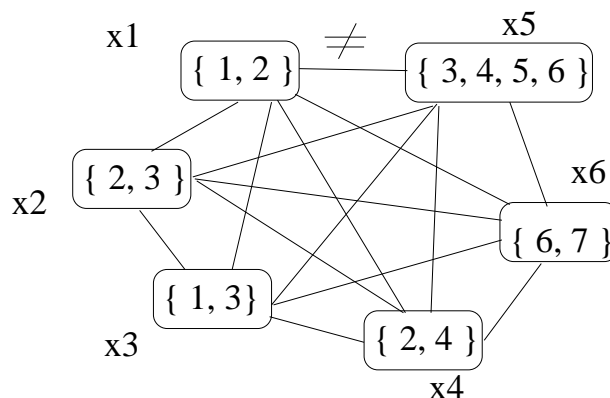
**Application:** used in RESYN for subgraph isomorphism  
(plan synthesis in organic chemistry)

## Contributions

- An algorithm to establish arc consistency in an all-diff constraint
  - efficient
  - powerful pruning
- An algorithm to propagate deletions among several all-diff constraints
- Illustration on the zebra problem

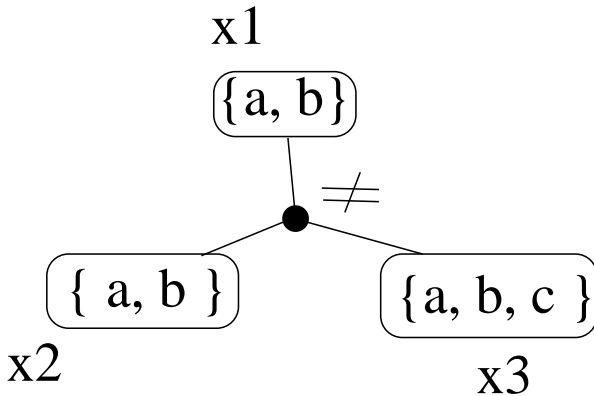
## Why?

- GAC4 handles  $n$ -ary constraints
  - good pruning power
  - quite expensive:
    - depends on size and number of all admissible tuples =  $\frac{d!}{(d-p)!}$
    - $p$ : #vars,  $d$ : max domain size
- Replace  $n$ -ary by a set of binary constraints, then use AC-3 or AC-4
  - cheap
  - bad pruning



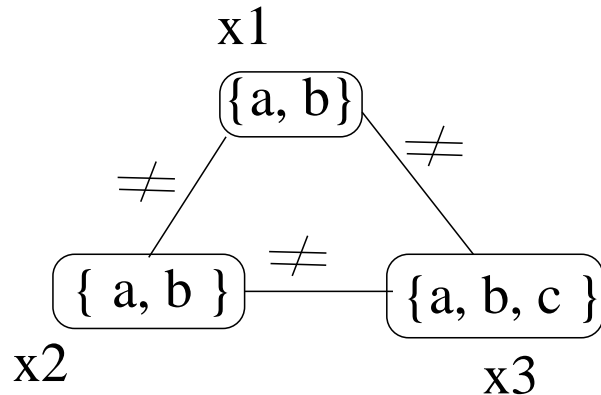
## Example

- $n$ -ary constraint



GAC4: rules out  $a, b$  for  $x_3$

- Set of binary constraints



AC-3/4 ends with no filtering

## Notations

CSP:  $\mathcal{P} = (\mathcal{X}, \mathcal{D}, \mathcal{C})$

$C \in \mathcal{C}$  defined on  $X_C = \{x_{i_1}, x_{i_2}, \dots, x_{i_j}\} \subseteq \mathcal{X}$

$p$ : arity of  $C$ ,  $p = |X_C|$

$d$ :  $\max |D_{x_i}|$

- A value  $a_i$  for  $x_i$  is consistent for  $C$ , if  $\exists$  values for other all variables in  $X_C$  such that these values and  $a_i$  simultaneously satisfy  $C$
- A constraint  $C$  is consistent, if all values for all variables  $X_C$  are consistent for  $C$
- A CSP is arc-consistent, if all constraints (whatever their arity) are consistent
- A CSP is diff-arc-consistent iff all its all-diffs constraints are arc-consistent

# Value Graph

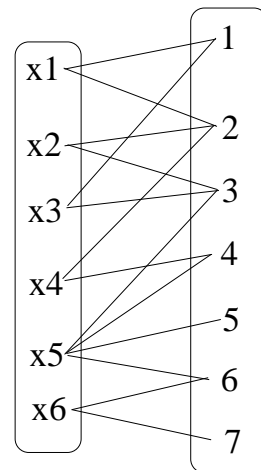
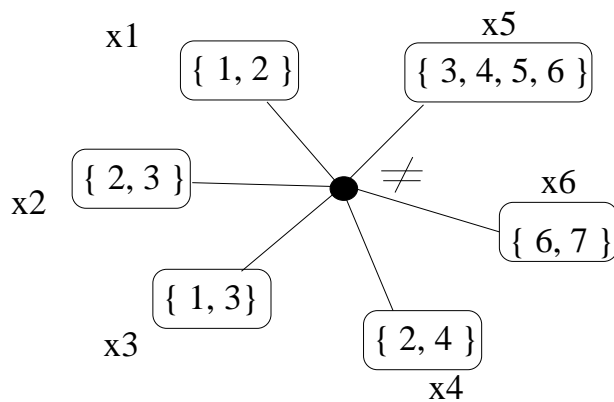
Given  $C$ , an all-diff constraint,  
 the value Graph of  $C$  is a bipartite graph

$$GV(C) = (X_C, D(X_C), E)$$

Vertices:  $X_C = \{x_{i_1}, x_{i_2}, \dots, x_{i_j}\}$

Vertices:  $D(X_C) = \cup_{x \in X_C} (D_x)$

Edges:  $(x_i, a)$  iff  $a \in D_x$

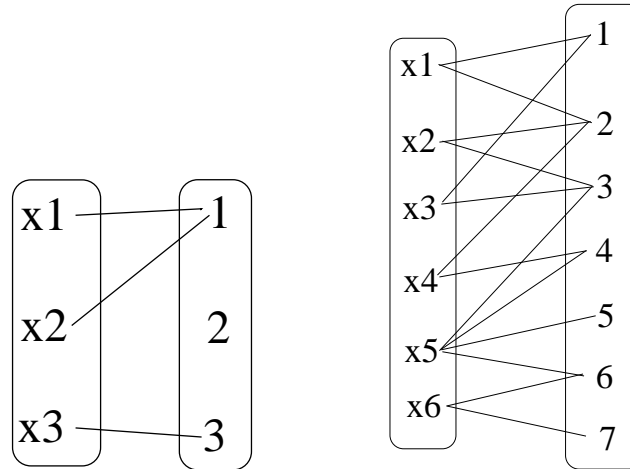


Space complexity?

Draw GV of the 3-node coloring example



## Definitions: matching



**Matching:** a subset of edges in  $G$  with no vertex in common

**Max. matching** biggest possible

**Matching covers a set  $X$ :** every vertex in  $X$  is an endpoint for an edge in matching

- Left:  $M$  that covers  $X_C$  is a max matching
- If every edge in  $GV(C)$  is in a matching that covers  $X_C$ ,  $C$  is consistent

## Theorem 1

CSP:  $\mathcal{P} = (\mathcal{X}, \mathcal{D}, \mathcal{C})$  is diff-arc-consistent iff

for every all-diff  $C \in \mathcal{C}$

every edge  $GV(C)$  belongs to a matching  
that covers  $X_C$  in  $GV(C)$

### Task:

Repeat for each all-diff constraint,

- Build  $G$  ( $\equiv GV$ ) of all-diff constraint  $C$
- Remove edges that do not belong to any matching covering  $X_C$

## Algorithm 1:

- Compute one  $M(G)$ , maximal matching in  $G$
- If  $M(G)$  does not cover  $X_C$ , then stop
- Using  $M(G)$ , remove edges that do not belong...

```

Algorithm 1: DIFF-INITIALIZATION( $C$ )
% returns false if there is no solution, otherwise true
% the function COMPUTEMAXIMUMMATCHING( $G$ ) computes a maximum matching in the graph  $G$ 
begin
1 | Build  $G = (X_C, D(X_C), E)$ 
2 |  $M(G) \leftarrow \text{COMPUTEMAXIMUMMATCHING}(G)$ 
  | if  $|M(G)| < |X_C|$  then return false
3 | REMOVEEDGESFROMG( $G, M(G)$ )
  | return true
end

```

- Hopcroft & Karp: Efficient procedure  
for computing a matching covering  $X_C$
- Or, maximal flow in bipartite graph (less efficient)

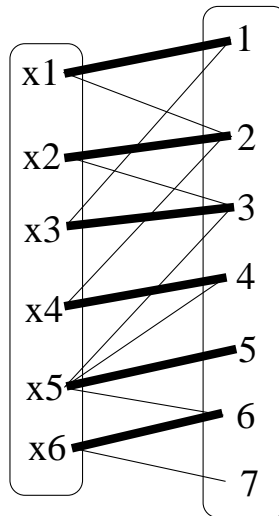
## Our problem becomes

Given:

- an all-diff constraint  $C$
- its value graph  $G = (X, Y, E)$
- one maximum covering  $M(G)$

Remove edges that belong to no matching covering  $X$

## Definitions



Given a matching  $M$ :

**matching edge:** an edge in  $M$

**free edge:** an edge not in  $M$

**matched vertex:** incident to a matching edge

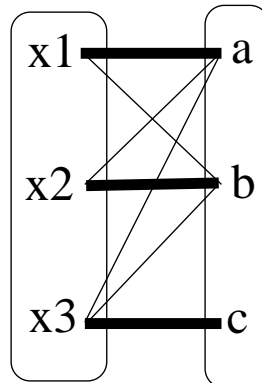
**free vertex:** otherwise

**alternating path (cycle):** a path (cycle) whose edges are alternatively matching and free

**length of a path:** number of edges in path

**vital edge:** belongs to every maximum matching

## Questions



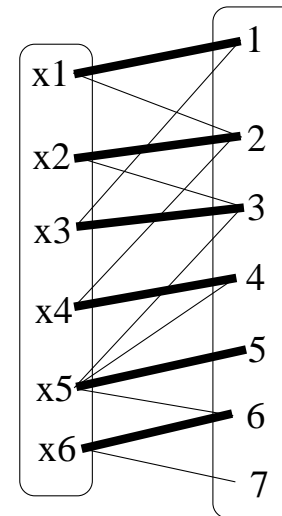
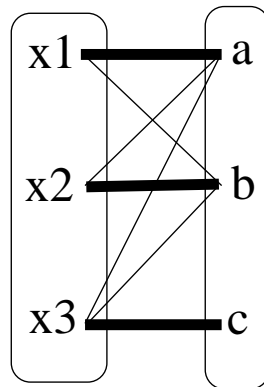
Indicate:

- matching edges
- free edges
- matched vertices
- a free vertex
- an alternating path, length?
- an alternating cycle, length?
- a vital edge

## Property 1 (Berge)

An edge belongs to some of but not all maximum matchings, iff for an arbitrary maximum matching  $M$ , it belongs to either:

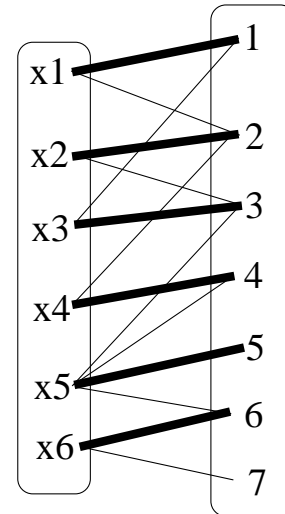
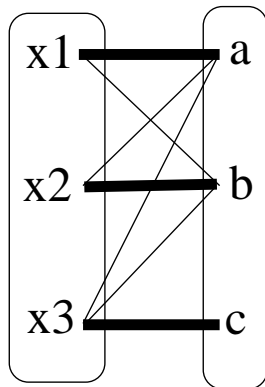
- an even alternating cycle, or
- an even alternating path that begins at a free vertex



**Thus:**

The edges to remove should not be in:

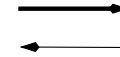
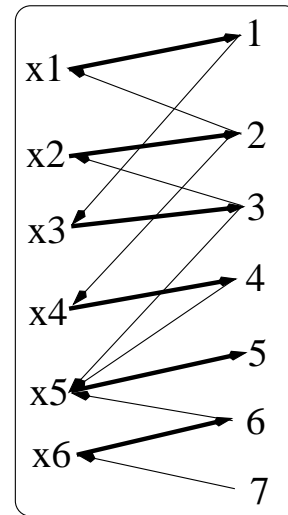
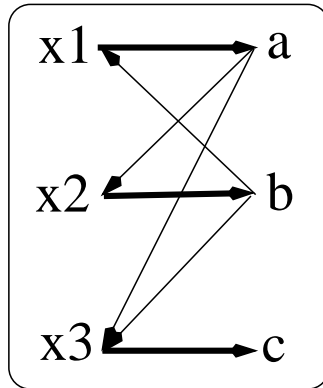
- all matchings (vital)
- an even alternating path starting at a free vertex
- an even alternating cycle





Given:

- $G = (X, Y, E)$
- a matching  $M(G)$  covering  $X$
- Build  $G_O$ , by orienting the edges



- every directed cycle in  $G_O$  corresponds to an even alternating cycle of  $G$ , and conversely
- every directed simple path in  $G_O$ , starting at a free vertex corresponds to an even alternating path of  $G$  starting at a free vertex, and conversely

## Task:

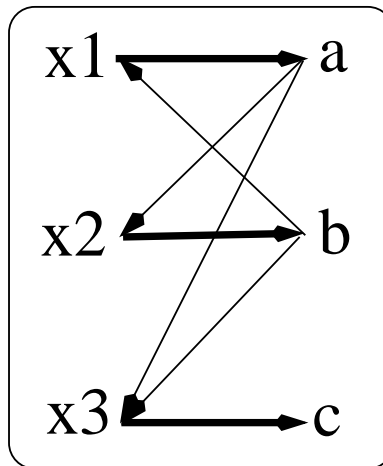
Given  $G$ , and  $M(G)$ , remove edges that do not belong to any matching covering  $X_C$

## Algorithm 2

- Build  $G_O$
- Mark all edges of  $G_O$  as unused
- Identify all directed edges that belong to a directed simple path starting at a free vertex by a breadth-first search, mark them as used
- Compute strongly connected components in  $G_O$ . Mark “used” any directed edge between two vertices in the same strongly connected component, as any such edge belongs to a directed cycle and conversely
- All remaining unused edges, if they are in  $M(G)$ , mark them as vital else put them in RE and remove them from  $G$

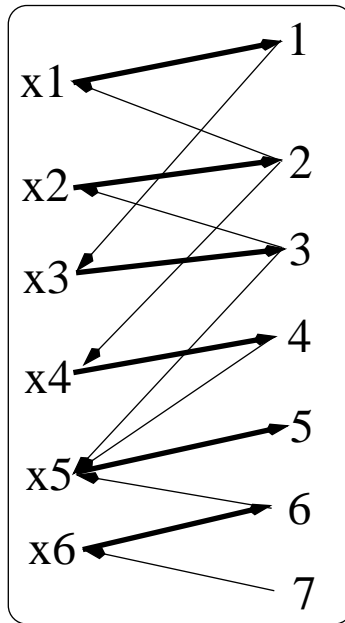
## Algorithm 2

```
Algorithm 2: REMOVEEDGESFROMG( $G, M(G)$ )
%  $RE$  is the set of edges removed from  $G$ .
%  $M(G)$  is a matching of  $G$  which covers  $X$ 
% The function returns  $RE$ 
begin
1  | Mark all directed edges in  $G_O$  as "unused".
   | Set  $RE$  to  $\emptyset$ .
2  | Look for all directed edges that belong to
   | a directed simple path which begins at a free
   | vertex by a breadth-first search starting from
   | free vertices, and mark them as "used".
3  | Compute the strongly connected components of  $G_O$ .
   | Mark as "used" any directed edge that joins two
   | vertices in the same strongly connected component.
4  | for each directed edge  $de$  marked as "unused" do
   |   | set  $e$  to the corresponding edge of  $de$ 
   |   | if  $e \in M(G)$  then mark  $e$  as "vital"
   |   | else
   |   |   |  $RE \leftarrow RE \cup \{e\}$ 
   |   |   | remove  $e$  from  $G$ 
   |   |
   |   | return  $RE$ 
end
```



## Algorithm 2

- ...
- Identify all edges starting at a free vertex by a breadth-first search, mark them as used
- Compute strongly connected components in  $G_O$ . Mark “used” any directed edge between two vertices in the same strongly connected component, as any such edge belongs to a directed cycle and conversely
- All remaining unused edges, if they are in  $M(G)$ , mark them as vital else put them in RE and remove them from  $G$



## Algorithm 2

- ...
- Identify all edges starting at a free vertex by a breadth-first search, mark them as used
- Compute strongly connected components in  $G_O$ . Mark “used” any directed edge between two vertices in the same strongly connected component, as any such edge belongs to a directed cycle and conversely
- All remaining unused edges, if they are in  $M(G)$ , mark them as vital else put them in RE and remove them from  $G$

**So far..**

Given  $C$ , remove edges that are not consistent for  $C$

**.. but,**

A variable  $x$  may be in more than one all-diff constraints,  
*i.e.*  $x$  may be in  $X_{C_i}$  and  $X_{C_j}$ , with  $C_i$  and  $C_j$  two all-diff  
constraints

How to propagate the effect of filtering of  $C_i$  on  $C_j$ ?

→ start from scratch?

→ propagate deletions more intelligently

use the fact that before deletion due to  $C_j$ ,  
a matching covering  $X_{C_i}$  was known in  $GV(C_i)$

Assume we have  $C_i$ ,  $C_j$ , and  $C_k$  involving a given variable

Compute  $\left\{ \begin{array}{l} \text{RE}(C_i), \text{RE}(C_j), \text{RE}(C_k), \\ \text{G}=\text{GV}(C_i), \text{M}(\text{G}), \text{etc.} \end{array} \right.$

## Idea

Consider  $C_i$

First remove from  $G$  deletions due to  $C_j, C_k$

Second, try to extend the remaining edges in  $\text{M}(\text{G})$  into a matching that covers  $X_{C_i}$

Finally, apply **Algorithm 2**

... iterate

Consider  $C_i$ ,  $G = GV(C_i)$ ,  $M(G)$

Set  $RE \leftarrow RE(C_i)$

$ER \leftarrow RE(C_j) \cup RE(C_k)$

```
Algorithm 3: DIFF-PROPAGATION( $G, M(G), ER, RE$ )
% the function returns false if there is no solution
%  $G$  is a value graph
%  $M(G)$  is a matching which covers  $X_C$ 
%  $ER$  is the set of edges to remove from  $G$ 
%  $RE$  is the set of edges that will be deleted by the
filtering
begin
1 |   computeMatching  $\leftarrow$  false
   |   for each  $e \in ER$  do
   |   |   if  $e \in M(G)$  then
   |   |   |    $M(G) \leftarrow M(G) - \{e\}$ 
   |   |   |   if  $e$  is marked as "vital" then return false
   |   |   |   else computeMatching  $\leftarrow$  true
   |   |   remove  $e$  from  $G$ 
2 |   if computeMatching then
   |   |   if  $\neg$  MATCHINGCOVERINGX( $G, M(G), M'$ ) then
   |   |   |   return false
   |   |   |   else
   |   |   |   |    $M(G) \leftarrow M'$ 
3 |    $RE \leftarrow$  REMOVEEDGESFROMG( $G, M(G)$ )
   |   return true
end
```



**Example:** the Zebra problem

5 houses of different colors

5 inhabitants, different nationalities, different  
pets, different drinks, different cigarettes

Consider the following facts:

1. The Englishman lives in the red house
2. The Spaniard has a dog
3. Coffee is drunk in the green house
4. The Ukrainian drinks tea
5. The green house is immediately to the right of  
the ivory house
6. The snail owner smokes Old-Gold
7. *etc.*

**Query:** who drinks water?  
who owns a zebra?

## Zebra: formulation

25 variables:  $\left\{ \begin{array}{l} 5 \text{ house-color } C_1, C_2, \dots, C_5 \\ 5 \text{ nationalities } N_1, N_2, \dots, N_5 \\ 5 \text{ drinks } B_1, B_2, \dots, B_5 \\ 5 \text{ cigarettes } T_1, T_2, \dots, T_5 \\ 5 \text{ pets } A_1, A_2, \dots, A_5 \end{array} \right.$

$C_1$ red	$B_1$ coffee	$N_1$ Englishman	$T_1$ Old-Gold	$A_1$ dog
$C_2$ green	$B_2$ tea	$N_2$ Spaniard	$T_2$ Chesterfield	$A_2$ snails
$C_3$ ivory	$B_3$ milk	$N_3$ Ukranian	$T_3$ Kools	$A_3$ fox
$C_4$ yellow	$B_4$ orange	$N_4$ Norwegian	$T_4$ Lucky-Strike	$A_4$ horse
$C_5$ blue	$B_5$ water	$N_5$ Japanese	$T_5$ Parliament	$A_5$ zebra

Domain of each variable =  $\{1, 2, 3, 4, 5\}$

( $\equiv \{h1, h2, h3, h4, h5\}$ )

Constraints 2–15?

## Formulating Constraint 1:

1. Binary constraint between any pair in each cluster: binary CSP
2. Five 5-ary all-diff constraints: non-binary CSP
3. The 5-ary constraints are replaced with their GV. Space?

# Results (I)

## Formulation 1 solved with AC

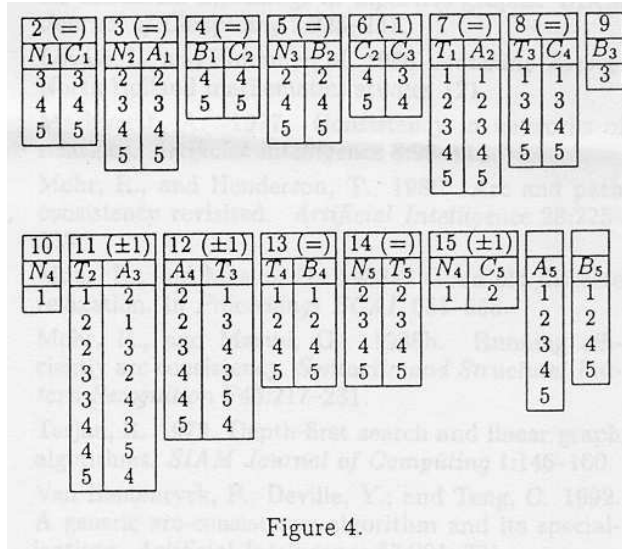


Figure 4.

## Formulation 2 solved with GAC-4

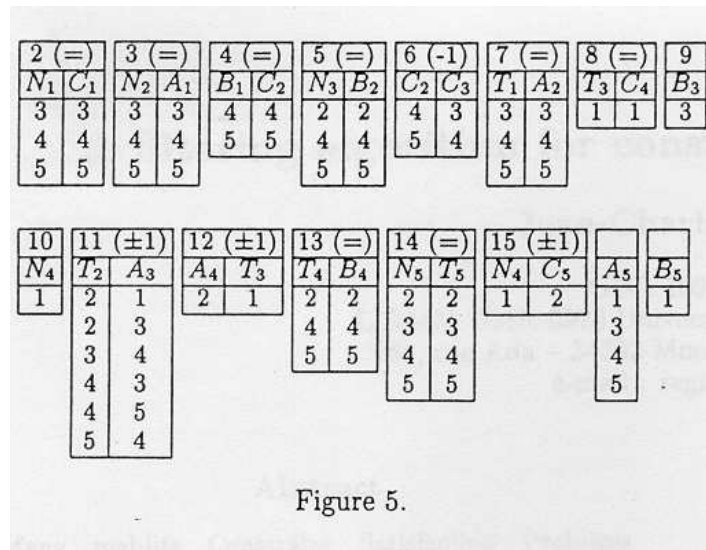


Figure 5.

**Formulation 3** solved with the new technique.  
Same results as 2.

## Results (II)

$a$ : # of binary constraints

$p$ : size of a cluster

$c$ : # of clusters

$d$ : # of values in a domain

$\mathcal{O}(ad^2)$ : complexity of AC on binary

### Formulation 1 solved with AC

- number of binary constraint added is  $\mathcal{O}(cp^2)$
- filtering complexity is  $\mathcal{O}((a + cp^2)d^2)$

### Formulation 2 solved with GAC-4

- filtering complexity is  $\mathcal{O}\left(\frac{d!}{(d-p)!}p\right)$

### Formulation 3 solved with the new technique

- arc-consistency is  $\mathcal{O}(ad^2)$
- all-diff filtering is  $\mathcal{O}(cp^2d^2)$
- total filtering is  $\mathcal{O}(ad^2 + cp^2d^2)$

## Extension

Improved bounds by J.-F. Puget (AAAI 99) for ordered domains (*e.g.*, time in scheduling).

## Lesson

We can improve the performance of search by:

- identifying special structures in the constraint graph (*e.g.*, tree, biconnected components, DAG)
- identifying special types of constraints (*e.g.*, functional, anti-functional, monotonic, all-diffs)

## Improved arc-consistency

Van Hentenryck et al. AIJ 92

### Functional

A constraint  $C$  is functional with respect to a domain  $D$  iff for all  $v \in D$  (respectively  $w \in D$ ) there exists at most one  $w \in D$  (respectively  $v \in D$ ) such that  $C(v, w)$ .

### Anti-functional

A constraint  $C$  is anti-functional with respect to a domain  $D$  iff  $\neg C$  is functional with respect to  $D$ .

### Monotonic

A constraint  $C$  is monotonic with respect to a domain  $D$  iff there exists a total ordering on  $D$  such that, for all values  $v$  and  $w \in D$ ,  $C(v, w)$  holds implies  $C(v', w')$  holds for all values  $v'$  and  $w' \in D$  such that  $v' \leq v$  and  $w' \leq w$ .